

**Session/Game:** Thranconia Blueholme-3

**Date:** March 17, 2019

**Episode 3:** "The Troll Got Porky-Pined"

**Campaign Date:** Mar XII—Apr , YOR 2019

**Characters:**

Lothar of the Hill People, berserker, fighter/cleric-1, Neutral (Dave Hanley)

Mrow, (a.k.a. Mr. Ow), feline, magic-user-2, Chaotic Good (Bob LaForge)

Cormac, human, cleric-1 (Crom), neutral (henchman)

Noaba, satyr, fighter-thief-1, Chaotic Evil (Marlon Kirton)

Banjak, troll, fighter-1, Lawful Good (Jason Liebert)

**DM:** Dave Nelson

**LOG:**

*Feb XXI—XXV Passburg and Emporion*

Mrow spends 2 weeks making a scroll and creating a Magic Focus "Mrow's Green Crystal Focus Wand", which involves him permanently sacrificing 1 first level spell slot in exchange for being able to cast Sleep spell 3 times per day from the wand. Noaba, Banjak and Lothar get fitted for Plate Armor in Emporion and do some other shopping. They arrange for a priest of Crom named Cormac to enter Mrow's service. Banjak donates 200gp to the temple of Mithras and gets initiated into the cult of the god.

*Feb XXVI—Emporion and Passburg*

While shopping in Emporion, Noaba and Banjak are confronted by Born Loser and Wiggles, two thieves with whom the party had tangled with before, backed up by 4 more thugs. The thieves demanded that Noaba return the map stolen from them by the party or face the consequences. A disorganized brawl ensued in which Banjak was wounded into unconsciousness, and Noaba was captured and dragged off. Banjak lost the trail of the enemy in the city streets and went off to find Lothar for help. The pair discovered that Born Loser, Wiggles and their pals were seen leaving town with a cart, carrying a sealed satyr-sized barrel.

Banjak and Lothar chased the bandits all the way to Passburg but lost them at the west gate. They summoned Mrow and Cormac for help and late at night tracked the cart west of town, ambushed the bandits. They killed all 6 and rescued Noaba, returning to town.

*Feb XXVII—Apr I—Passburg*

The party gathers supplies while Noaba recovers from his injuries.

*Apr II-IX: --Passburg*

Mrow makes another scroll, Lothar gathers some herbs. Noaba buys more supplies.

*Apr X—Quasequeton*

The party returns to Quasequeton, once more charging the front gate. Banjak breaks in the barred front gate. Mrow puts 5 of the 8 goblin guard to sleep, which panics the remaining three and their hobgoblin captain. While Cormac crushes the sleeping goblins, Banjak, Noaba and Lothar chase the fleeing ones. Banjak kills the hobgoblin and the other two kill 2 of the three goblins, one escaping to the lower floor. Mrow attempts to question one prisoner, but gets nothing useful.

The party then searches the north west section of the upper level of the dungeon. Banjak almost is killed by a Gelatinous Cube, but they eventually kill it. They then break into an

abandoned map room, fighting and destroying 5 animated skeletons. There's a door with a rusted old lock in the map room, which Noaba takes a very long time to pick, the time allows a spell to reform the skeletons who attack again and must be defeated a second time. When the skeletons are re-re-killed and the door opened, they discover a book room, with some valuable books and a map to a place called the Obelisk of the Pit.

They then found a room with a pile of lumber. When they disturbed it, 5 giant centipedes attacked, but they were swiftly killed (mostly by Banjak). Inside the pile was a locked treasure box with 350ep, but it almost poisoned Noaba, being covered with centipede spit. They spend a longish time trying to pick the lock on another room, so long that a goblin patrol stumbled by. Mrow dealt with them by a sleep spell. Inside the room was nothing but dust and an old iron tripod, which Banjak took with him.

Having cleared the upper level, the party moved to the downward staircase, guarded by 4 zombies. The zombies took a long time to kill, and they grievously wounded both Cormac and Noaba in the process.

On the lower floor, 5 hobgoblins were on guard. The party killed most of them quickly, and tracked down and killed the one who tried to escape. They searched several doors in the vicinity, finding corridors and storage rooms mostly. One room they had heard some goblins, and after securing the rooms behind them, they burst in. There were 5 goblins in the workshop there, and after Mrow killed one with a thrown dagger, Banjak charged into the midst of the remaining four. Tragically for Banjak, the goblins had spears and ganged up on him. Banjak took a deadly, deep spear wound directly into his regeneration glands and died in the dirt. The party killed the remaining goblins and decided to withdraw.

#### *Apr XI—XV Passburg and Emporion*

The party took Banjak's body back to the temple of Mithras in Emporion for burial and returned to Passburg to rest and regroup.