

**Session/Game:** Rampage/Virkon #11

**Date:** February 11th, 2024

**Lost Virkon Episode 11: Grip of Death**

**Campaign Date:** February 12th YOR 2032 - February 30th, YOR 2033

**Characters:**

**Moonshadow**, Half-Ogre Fighter/Mage (Craig)

**Thomas of the Two Destinies**, High Elf Cleric (NPC)

**Chummo AKA Alasandro de le Rosa**, Half-Ogre Fighter (Bob)

**Ivo**, Human Fighter (Quinton)

**Sister Sabine**, Human Cleric (NPC)

**Walker, Pine Woods Ranger**, Human Jack (Dave)

**The Dirty Quad**, Human Mercenary Diggers (NPC)

**Toby Pockets**, Halfling Jack (Pete)

**Borazz**, Human Fighter (NPC)

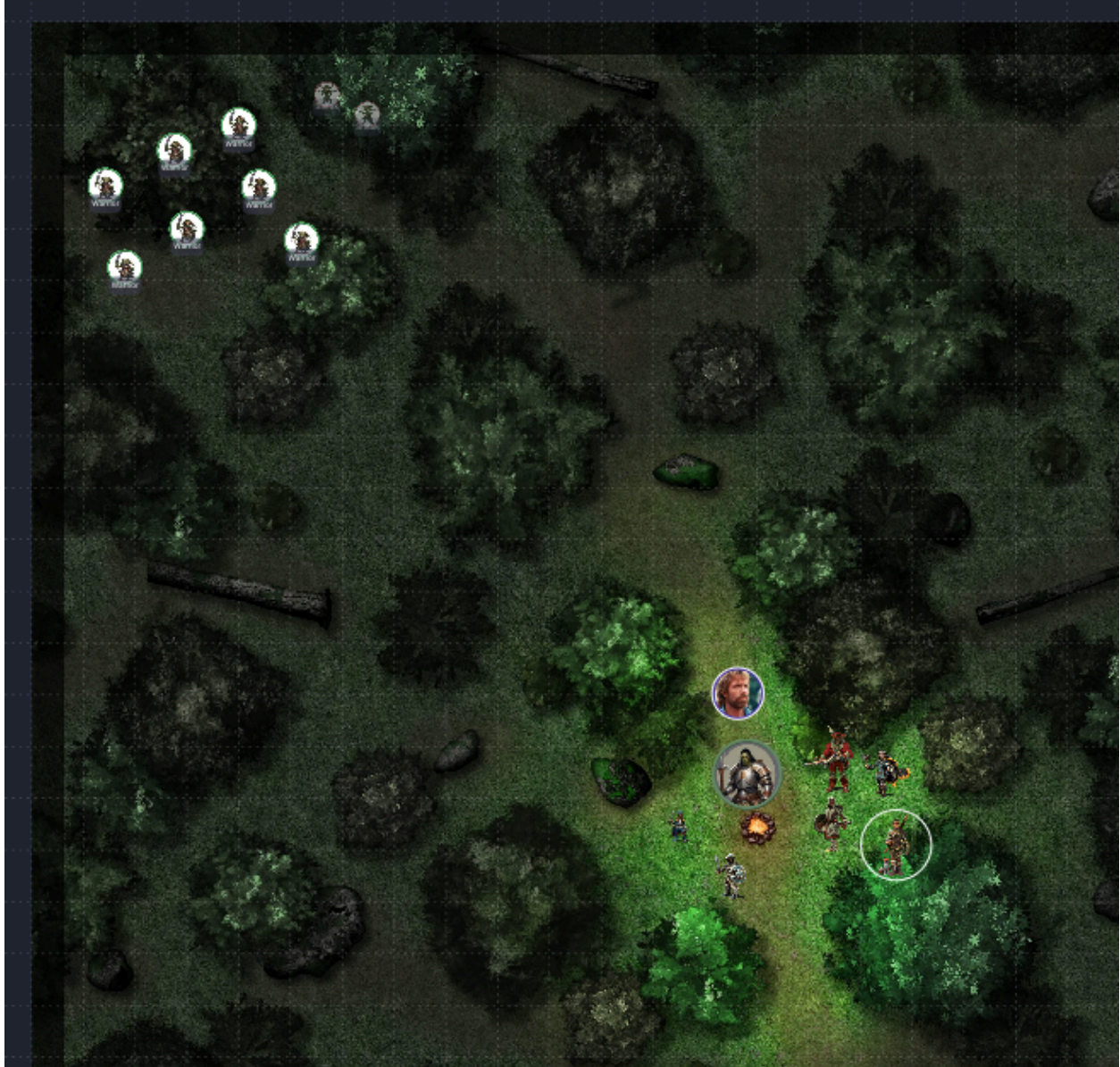
**Judge:** Andrew

*February 12th - 15th, YOR 2033*

The Half-Gross heroes awaken in Planks following a trip to the Temple of Sword and Staff. They are low on supplies from their last foray into the Pine Woods. The heroes decide to send Ivo south on a fast horse to pick up some cling fire, healing potions, and blinding powder from Glen Rock.

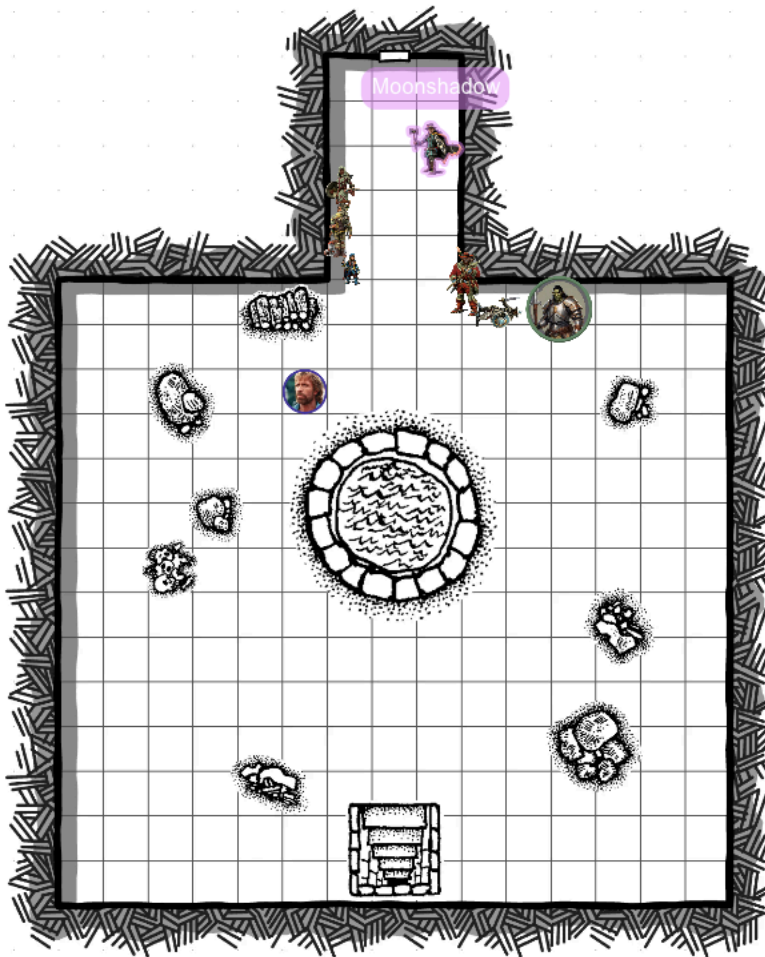
*February 16th, YOR 2033*

The heroes move into the woods. They witness an owlbear fight club. Goblins bet on the winners. Later that night, goblin warriors pass south through the woods by the heroes camp. The heroes jump a few as they pass close.



*February 17th, YOR 2033*

The heroes push on and enter the Temple of Sword and Staff. They aren't able to keep a Chorister from escaping to the undertemple, but they cut up the bugbear halberdiers and stun the other cleric.



The Half-Gross Heroes attack the under temple, easily defeating the four bugbear mercenaries who were called to the scene by the chorister from above. The green knights counterattacked, including the animated corpses of the fallen from the last time the heroes were there. A dirt pile cut them off from moving farther down the passage. Chummo busted through a wall that was hastily thrown up and encountered the nest of a fallen chorister who had been cursed to defend the treasury forever. This being, commonly known as a Skull Lord because of its three skull heads, was supported by two pairs of skeletal warriors. Sister Sabine turned the lesser undead, allowing the party to charge the spellcasting Skull Lord. However, the Skull Lord was not without its own melee attack. It stunned Chummo and then turned to use a Grip of Death spell on Moonshadow, killing him instantly. A stun blasphemer from Sister Sabine sealed the deal and the heroes were able to beat the Skull Lord to bits without further loss. They raided the forgotten treasury of the order and moved on.

*February 18th, YOR 2033*

By the next night, the party rested in the newly reclaimed "Fort Victory." This bastion, led by

*February 19th - 20th, YOR 2033*

The party makes their way back to Planks.

*February 21st - 22nd, YOR 2033*

The party takes the road back to Algart.

*February 23rd - 30th, YOR 2033*

Moonshadow is resurrected and restored to health. The party does some shopping, including Moonshadow taking on more debt to acquire a magic sword from the Mystic Union.