

Session/Game: RotT Gatavia 15

Date: October 4, 2009

EPISODE 15: Pig Wars: The RPG

Campaign Date: October 2-3, 1218 AFC

Characters:

Parsnak, Therk (Easterling), Adventurer, level 3 (Marlon Kirton)

Ergul, level 0, adventurer, translator-boy (NPC)

Therk Riders Squad 1, common warrior, level 0 x5

Therk Rider, Squad 2, common warriors, level 1 x10 (kinsmen)

Therk Rider, Squad 3, common warriors, level 1x10 (kinsmen)

Dengwur, Therk (Easterling), Wise-man, level 3 (Bob Laforge)

Ardean Infantry Squad 1, common warrior, level 2 x7

Therk Riders, Squad 1, common warriors, level 1 (kinsmen)

GM: Dave Nelson

Prolegomenon

Dengwur had a triumphal statue built near his front door. Dengwur rode back to his kinsmen's range and recruited a squad of 10 riders to join him on a raid against the estates of the Ardean nobles under "king" Wulfgar's protection. Parsnak also decided to join him in the raid, and he recruited 2 squads of his kinsfolk for the raid too.

LOG

Gatavia, October 2nd

Dengwur and his 10 Therkish riders, and 7 spearmen and 2 wagons, together with Parsnak, with 21 riders found a large estate deep in Wulfgar's territory. The state was owned by a wizard named Lollius and was defended by 28 of his armed farmers, and a group of Westerling Bucellarii, (10 level 1 spearmen, 10 level 2 spearmen, 1 level 4 commander). Also, one of Wulfgar's nieces was visiting the owner's daughter and had a priest and an escort of 10 Ardean cavalry at the villa.

The battle was short and brutal. Dengwur killed Lollius, after Lollius had put several of Parsnak's men into an enchanted sleep. Most of the farmer-militia were massacred by Parsnak's riders' arrow fire. Parsnak killed the priest, after he blessed several of his allies. When Dengwur bewitched the Westerling Captain, he had the rest of the westerling warriors surrender (6 of them had been killed). The Ardean cavalry charged and wounded 3-4 of Dengwur's men, but then they fled when they saw the Westerlings surrender. 11 of the militia also escaped the field.

The victors then sacked the estate, taking a large selection of grain, livestock and silverware. They also captured the landowner's daughter and the niece of King Wulfgar. Dengwur then used a Fire Assault spell to set the villa ablaze.

Later, as the laden column rumbled back toward Therkistan, they were blocked a force led by a local priest named Father Tunderius, who led 10 militia, 10 horsemen, and 10 Northron footmen.

The horsemen charged the Westerlings and Dengwur's riders and managed to wound quite a few before they were all slain. Father Tunderius called down heavenly fire onto the head of Dengwur, burning him badly and leaving him wounded and exhausted. The archers then began to take a severe toll on the Therkish riders, until Parsnak and his men came in close and defeated them. However, they expected the Northron warriors to hold the shield wall they had made in order to ward off Therkish arrows. When the Therks got close enough the Northrons broke ranks and charged the Therkish archers, wounding a large number of them. Parsnak managed to hammer Father Tunderius with arrow fire until he responded by calling on the mighty word of his god, causing Parsnak to panic and flee the field, taking one of his squads with him in panic. Luckily, the bewitched Westerling captain, who had accompanied Dengwur, broke through the militia and hacked down Tunderius. The remaining 7 militia fled, as did the 5 remaining Northron footmen.

Dengwur's kinsmen suffered 2 dead and 8 wounded on the expedition. Parsnak's kin suffered 9 wounded and no dead.

Afterwards:

Dengwur had a stone cairn built at the site of the battle with Tunderius. He paid for a big funeral pyre for his kinsmen and made an impressive speech. He also gave much of his share of the loot to his kinsmen. He spends 20gp to have a song spread about his kinsmen's valiant deeds against Wulfgar "the Toady of Horrible Cyrus". Finally, he has 3 paintings made, showing his great deeds.

Parsnak swapped out the 100 sheep he had stolen for 100 other sheep of a Therkish breed, in order to hide his involvement in the raid.

The pair decide not to ransom back the niece of Wulfgar and the land-owner's daughter, rather they consign them to be slaves among the Therks.