

Session/Game: RotT Gatavia 18

Date: November 8, 2009

EPISODE 18: A Young Man's Faith Restored

Campaign Date: April 12-14, 1219 AFC

Characters:

Parsnak, Therk (Easterling), Adventurer, level 4 (Marlon Kirton)

Ergul, level 0, adventurer, translator-boy (NPC)

Therk Riders Squad 1, common warrior, level 1 x5

Dengwur, Therk (Easterling), Wise-man, level 4 (Bob Laforge)

Ardean Infantry Squad 1, common warrior, level 2 x7

Lucius Aurelius Agricola, Ardean, Warrior, level 3 (Dave Hanley)

Ardean Spear Squad 1, common warrior, level 2 x9

GM: Dave Nelson

Prolegomenon

Lucius Aurelius sells his farm near Noviodunum, sends word to his contacts, the gang-leader Vibius and the pirate Caeso that he may soon meet up with one of them. Dengwur enjoys many new saucy puppet-shows from his in-house puppeteer. Aurelius also spends a large sum of gold (100 pieces) to bribe one squad of the guards at the pagan sacred grove of Wulfgar near Noviodunum. From this bribe he finds out the strength and nature of the guards and priests, and convinces the bribed squad to be elsewhere on the night of the 12th of April.

LOG

Sacred Grove, April 12th

Parsnak, Dengwur and Aurelius sneak into the sacred grove at about 3 in the morning (having waited the night hidden at the Monastery of St. Boniface by the permission of Abbot Demartus).

Dengwur summons a gargoyle and sends it to scout the grove. It is intercepted by a Bird of the Gods, and the two engage in a long battle, but the gargoyle is at last triumphant, makes a scout pass, and reports back to Dengwur.

At the grove itself, Dengwur lets loose about 15 skeletal minions to rush the priests and their guards. The priests, the half dozen elite temple guards, and one squad of common soldiers remain firm to face the skeletons, but the other two squads of soldiers flee the supernatural terror. The skeletons eventually slaughter all of the guards and with the help of Parsnak's arrows and Dengwur's magic, they kill the two lesser priests. But, before the head priest of Thunor is slain, he manages to turn himself into a bear and kill a few skeletons, and to transform Lucius Aurelius into the shape of a swan.

Then, Dengwur's Ardean henchmen, with Aurelius's henchmen standing guard, start to work on sawing down the sacred Tree of Thunor, However, when they touch the tree it comes into motion, slamming one henchman to the ground. Aurelius's henchmen

flee in terror and Dengwur orders his men to withdraw. He instead, sends his remaining 12 skeletons and the summoned gargoyle to attack the tree. It brutally crushes all 12 skeletons and the gargoyle too. Dengwur damages the tree with Elemental Bolts, but then flees to the stable nearby to find beasts to sacrifice in order to replenish his spell power. Parsnak and the Tree then play cat and mouse. Parsnak rides from behind cover to launch arrows or a Crippling Strike spell at the tree, and it responds with a rune spell when it can catch sight of him. Eventually, Parsnak realizes that the tree is protected by Protection Runes when his spell is reflected back on him.

When Dengwur returns from the sacrifices, Parsnak warns him of the protection runes. Unwilling to attack the tree directly with magic, Dengwur tries to summon a powerful demon, a Hell-spawn Champion. After 2 failures, Dengwur finally summons the creature, which finishes off the injured tree very quickly.

They gather their henchmen together, loot the bodies of the priests and guards, and the treasure-house of the temple, and flee toward the north.

April 13th: The Border

At the border between the "Kingdom" of Noviodunum and the nominally Imperial region of Portus Nardo, the fleeing party is stopped by a force of 20 Thursen warriors of Wulfgar (10 cavalry, 10 infantry). After the cavalry is bloodily repulsed in trying to charge the shield walls of the henchmen, the Thursen guards are soundly beaten and slaughtered to a man. One of Dengwur's henchmen is also turned into a swan by the patrol's rune master. Early in the morning Aurelius escapes the enchantment he was under and returns to human form.

April 14th, Portus Nardo Region

Aurelius introduces Dengwur and Parsnak to Vibius, the leader of a large band of Bacaudae (revolutionaries/bandits) and arranges for the party to hide out with them for a while. Dengwur's henchman recovers from his enchantment as well.

Epilegomenon:

Dengwur travels to the town of Portus Nardo and buys himself a large townhouse. He hires a cook and maid and buys a full set of all the proper furnishings. After many months of exhaustive tutoring by Ergul the translator, Parsnak finally manages to grasp enough Ardean to have a limited conversation in the language.