

Campaign/Game: Rogue Trader: Wrath and Glory
Episode 1: Ozitan
Campaign Date: [021.122.M42](#)

Date: January 8th, 2022

Characters

Pig aka “Choppy”, Ork Kommando, Tier 2 Rank 1 (Chris)
Sigma-Four-Epsilon-Zero-Zeta (Σ4ε0ζ) aka “Mamon”, Human Skitarius Tier 2 Rank 1 (Never)
Candles, Human Tempestuous Scion, Tier 2 Rank 1 (Jesse)
Snazzgit, Ork Kommando, Tier 2 Rank 1 (Andy)

GM: Andrew

Ozitan

Classification: Forge World

Population: Approximately ten billion

Geography: Lifeless tundra blasted by extreme heat on the day side, or frozen into unsurvivable poisonous crystals on the night side. Most civilization lives far below the surface of this planet or at the twilight edges between tidelocked neverending day and night.

Government: The Doomhammer clan of squats had ruled as the hereditary governor in the past, but there has been no contact over the past twenty standard years or so.

Tithe Grade: Solutio Extremis

Keywords: Imperium, Adeptus Mechanicus

Equipment Rarity: Rare



Ozitan is one of the more “civilized” planets in subsector Avernus. It creates heavy machinery - particularly drilling equipment - to all the other planets in the subsector. This planet is dominated by squats, humans who have been genetically altered to deal with high planetary gravity. There are levels upon levels of industry below the surface of this planet, so much so that there are forgotten levels below many of the undercities.

The Rogue Trader Zaccheus has recruited his elite “away force” to help him in his quest across Avernus, one of the farthest northeast subsectors of Segmentum Ultima. It lies just short of the Ghoul Stars. Here at the verge of the reach of the Emperor’s light of the Astronomicon, the Rogue Trader of House Arioch leads his void clipper the “Diamond in the Rough” to collect long overdue tithes from Imperial citizens at the fringes of civilized space.

The “Away Force” has been asked to accompany Zaccheus to visit the governor of Ozitan for talks on the collection of loads of mining equipment that will be traded for even more valuables

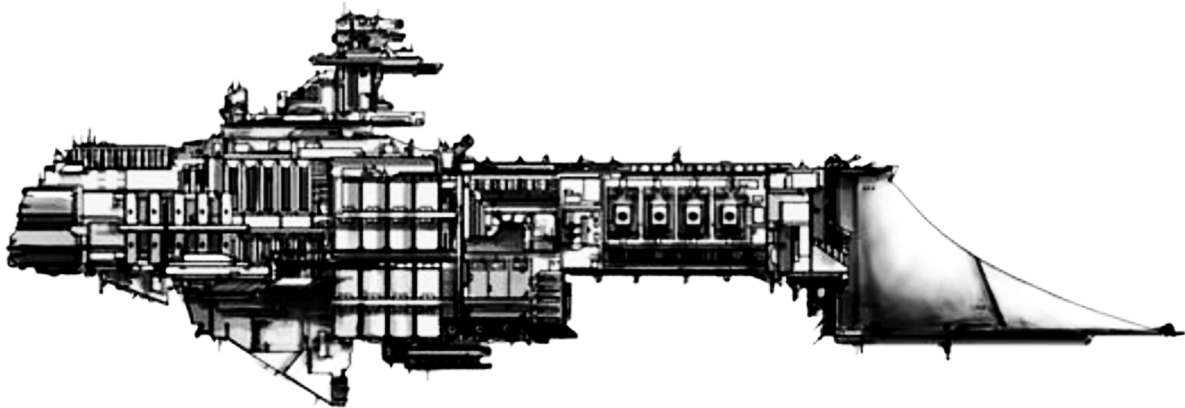


to return to the Empire once it is sold throughout the subsector. Unfortunately, between landing the gun cutter in an underground bay and travelling to the squat governor’s headquarters, the force is attacked by six robotic terrorists. The Away Force makes quick work of these silicon devils, melting them with laser and plasma fire or knocking them to bits with choppas and dakka. Zaccheus gives Pig the nickname “Choppy” for his efforts defending the Rogue Trader despite bleeding his own orky blood all over the place. Once the talks with Governor Doomhammer are complete, the Away Force has some time to run some missions of their own. Five parcels of mining equipment are made available to the Away Force for trade and engineering. The orks use this to create a big choppa and a big shoota, leaving a single parcel of equipment.

Candles goes shopping and buys a new flamer and some ammo. Mamon meets with the local tech-priests for a ritual to trade information about the events of the last twenty standard years or so. While Mamon’s role in the ritual informs the world of Ozitan much about the goings on of the 42nd millennium, the tech-priests of Ozitan in turn reveal that the robotic terror attacks started soon after a nearly hidden voidship started appearing on long-range Auspex. The vessel has been nicknamed “the ghost” by local defense forces.

Next, the heroes decide to take some time to interview passengers for commercial transport. They accept Bubbo, a wealthy yet hairless and timid squat. Next, they identify and neutralize a robotic terrorist who passed himself off with the “completely human designation” of Laze. Finally, they choose to take on a passenger named Adonis despite not being able to pay the full fee because he offered his organs as collateral in exchange for a larger sum paid once the “Diamond in the Rough” returns to the core worlds of the Empire. Zacheus (whom the Away Force is allowed to call “Zach” because Orks can’t do many syllables) agrees to these terms and immediately hooks the man’s liver up his own body to filter his blood as he ingests a flight of dirty martinis.

Finally, the Away Force decides to take on a contract given by Governor Principus Doomhammer to destroy whatever is intercepting flights across the cold side of Ozitan. The Away Force hitches a ride in one of these flights, little more than a flying bus. Candles manages to skim some of the proceeds from the travel for himself. They are shot down by an automaton that can only be described as a “feral killer robot.” Snazzgit and Pig both struggle with their gravity chutes at first, but manage to figure out what to do eventually. Candles is hit hard as he descends on gravity chutes by the robot’s autocannon. Pig’s choppa and Mamon’s plasma pistol make quick work of the wild monster. As the beast falls, a mob of robotic terrorists emerge from the forest of crystalline ice and attack in retribution for slaying the “noble beast” robot. Candles’ hotshot lasgun and Snazzgit’s big shoota slices through the mob ending the threat and winning the wealth Governor Doomhammer offers.



After the Away Force returns to their void ship, Candles is laid up for a bit with his considerable shoulder wound. The gretchins, all named Prebble, begin to create something interesting out of the autocannon salvaged from the feral robot and the headless robot corpse of Laze. As the “Diamond in the Rough” moves into position at the system’s [Mandeville Point](#) and drops into the Immaterium, the “ghost” void ship emerges from its hiding place behind one of the planets in the system, and does the same.