

Campaign/Game: Saturday Showups - D&D 5e

Date: July 29th, 2023

Session 11: Wherein the Showups explore the Mines of Smirkenburg and defeat a giant Megapede

Characters

Dinku, Dark Elf Rogue (Tori)

Felgarth, Tabaxi Barbarian (Jamin)

Freiden, Human Ranger (Sam)

Ivor, Human Light Cleric (Colin)

Luz the Owl

Maeve, Halfling Rogue (Tara)

Old Man Mortimer, Duergar Monk (Ashley)

Twelve, Kobold Bard (Vi)

DM: Rew

Log:

In an arcane age, adventurers have arrived in the “new world” from wherever they originally came from in search of adventure, riches, destiny - something that drives them. Collectively, they are known as the “Showups.” This is their story.

The heroes are ambushed by Malmyrdons as they approach the Smirkenburg mines. Their motivations for adventuring are each unique. They decide to approach a mine with a mossy tree with a grove of mushrooms in front of it. They encounter three trollish giants harvesting the mushrooms, and are attacked by them. The Showups defeat the giants and enter the cave.

Inside, they find a strange obelisk that describes a titanic Megapede that is worshiped and fed by maniacal dwarven cultists in the past. They set a trap and begin to rest before continuing their search of the caves but they are ambushed by just such a Megapede. Luckily, they are able to defeat it and win its treasures hidden deep within its egg room, including a wand specifically requested by the dark mage Vanti.

