

**Session/Game:** Thranconia Blueholme 2  
**The Cat's Back** Quellintan Caverns part 3  
**Campaign Date:** march 13, YOR 2021

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**Characters:**

Mrow, feline, magic-user-4, CG (Bob L.)  
Zerkwad, berserker, cleric-3, CG (Andrew S.)  
Renly Faire, half-elf, cleric/thief-2, N (Quinton L.)  
Mongo, ogre, fighter-2, N (Jason L.)  
Chuggins, human, lackey-3, LG (semi-NPC)

**Judge:** Dave N.

**LOG:**

After resting, resupply and curing Chuggins of garbage disease, the team returns to the caverns of Quellintan. Renly scouts ahead and spots the zombie horde in the center of the first level. The team tries to sneak past them, but is spotted. However, they are easily able to outrun the slow creatures and escape from them deeper into the level.

They reach the chasm used by the Hobgoblins to reach the second level and safely climb down the rope ladder the gobs had put there. At the bottom, they found themselves between the hobgoblin captain and a horde of 20 common goblins. Rushing the captain, Renly, Zerkwad and Mongo find their weapons useless as it transforms into a werewolf before their eyes. Mrow puts the gob-wolf to sleep with a spell, and Mongo uses a silver dagger to cut off its head and then throws the corpse down the chasm (along with its purse full of coins).

The 20 goblins begin to close in, closing with Renly first. Renly, Mongo and Zerkwad engage in melee, drawing the horde in, until Mrow uses a sleep spell to put down 10 of them. The team then finishes off the rest of them, hacking them down mercilessly when their morale breaks. Mongo kills the last one with a thrown spear as it tries to escape.

Coming around the corner, Renly spots a party of 15 hobgoblins. Zerkwad and Mongo hold them off at a narrow spot until they bunch up, when Mrow uses a sleep spell to put down 10 of them. The rest of the team kill the remaining 5.

Then, next door, Renly stumbles into the last member of the Hobgoblin expedition, a troll! He fails his move silently check, but manages to surprise the troll anyway. Mongo and Zerkwad immediately charge the troll and exchange ferocious blows, all three taking hits. Chuggins throws a vial of acid, burning the troll, and then gets out a flask of oil and moves to contact. Renly lands some sling shots, and eventually the troll falls, with Chuggins setting its corpse on fire immediately.

After healing up a bit, they proceed further toward the dwarf section of the dungeon. Chuggins searches some garbage and finds a key. They then lure the elite dwarf warriors and their leader Flungo into melee at a narrow section. Mrow is out of sleep spells, and since both sides had high armor class it looks to be a long slug fest. But before a single actual blow is landed, Mrow manages to throw a Charm Person spell on Flungo (failing an earlier attempt). With Flungo charmed, peace is made with the dwarves and they all have a nice corn-dodger party.

Renly, however, takes the key that Chuggins found and sneaks off around the corner and robs the dwarf strongbox of 300pp and slips back unnoticed. Making their apologies, the team leaves the dwarfs and heads toward the dwarf-ladder in the second chasm. Chuggins discovers a magic sword in the garbage along the way. They climb up safely back to the first level.

Here they are confronted by 11 Zombie-dwarfs (Dwarf-zombies?), of whom Zerkwad turns 10 and Mongo kills the last. Soon the spot the zombies of their former Berserker allies and Zerkwad turns all of them.

When Renly brings up the idea of leaving the caverns, the entire rest of the team respond that they could not see a reason to ever leave. They've all fallen under the cavern's curse. Based on his background as a cloistered scholar, Renly deduced that since the caverns are the site of a Hell Mouth, if they managed to destroy whatever creatures were summoned by the Mouth, the curse would likely be broken. However, Renly decides to leave his fellows, hurry back to Crossroads Tavern and resupply or perhaps get help. His pals should be all right, they've got food and dwarf-friends. Right? Right?

**THE TAKE:**

Zerkwad, Mongo, Renly, Mrow: 594gp

Chuggins: 297gp

Magic Sword

Session XP: treasure, plus 100xp times current level

