

Session/Game: Thranconia Blueholme 2

Date: October 3, 2021

The Cat's Back Episode 16: Treasure, Just Lying Around On The Ground

Campaign Date: October 10—21, 2021

Characters:

Mrow, feline, magic-user-5, CG (Bob L.)

Renly Faire, half-elf, cleric/thief-4, N (Quinton L.)

Mr. Giggles, gnoll, fighter-4, N (Pete Z.)

Zerkwad, berserker, cleric-5, CG (Andrew S.)

Mongo Senior, ogre, fighter-4, N (Jason L)

NPC'S

Chuggins, human, lackey-5, LG

Grumpo, half-orc, normal, LE

Judge: Dave N.

LOG

October 10, Emporion to Fork

After some rest and scroll writing, the crew decides to follow up the treasure map from the pits. An ambusher shoots and wounds Giggles from the room on the way out of town. Mrow uses *Push Spell* to push assassin off roof. The assassin shoots and poisons Mrow from the alley. They others gang up him. He uses assassin's smoke to escape up onto the roof. Renly shoots him down. Giggles gets some lizard on a stick. Renly discovers an Old Town Boys tattoo on the assassin, and Zerkwad cures the poison on Mrow. Zerkwad buys a cask of inexpensive wine for the trip.

Quickly leaving town, they take their wagon to the Pass Road Fork. Where they decide to stay at the Gopher's Delight Inn. When they enter, Bertha the Amazon, Mongo's ex-wife, pounces on him, angry over the kidnapping of their son Mongo Jr years ago. He disarms her. They "reconcile", noisily.

October 11, Fork to Bix

After bidding Bertha farewell (she was going to visit Sondra, her niece) in Emporion. They head north along the road. They meet a peasant girl named Pathos along the road. She asks them to rescue her goat, which they do and discover a small pouch of semi=precious stones in the process. They arrive at village around Castle Bix and stay over night.

October 12, Bix to Wheatabix

They head north to the town of Wheatabix, staying at the "Super Wheatie Traveler's Inn." A random half-orc named Grumpo offered to work for them carrying stuff, but they spurn him and Mrow uses a *Forget Spell* to wipe his memory.

October 13, Wheatabix

In the morning, they change their minds and go looking for Grumpo. They find and hire him, buy some stuff and set off toward the mountains. They spot a shine of gold in the distance, but decide to avoid it. They are harassed by fairies during the night who drive off one of the horses.

October 14, Toward the Treasure

The next day they reach the Ostkrags and climb into them. The party is attacked by 8 gargoyles, who do great damage before being slain. Grumpo is critically wounded in the initial assault but is healed after the battle. They camp for the night over the valley where the treasure and the evil fortress lay

October 15, Mountains

Although a mountain bear walked past at night, they pass the night quietly. Ignoring the evil fortress, they descend into the valley and find the entrance to the chamber indicated on the treasure map, covered by stones. Mrow used a *Stone to Flesh Spell* to create a tunnel of ham to the door. Mongo breaks in stone door. They find a short corridor, Zerkwad rushes through and activated a *glyph of warding*, whose fire he avoided. In the next corridor, Zerkwad is ambushed by 6 Hook Demons, who eventually are killed by the party after many wounds. Then Mongo and Giggles are paralyzed by a curse and 8 mechanical ants attack. Mrow kills 4 with a fireball while Zerkwad kills another. Mrow and Zerkwad kill another, while Chuggins sets Renly on fire with a poorly thrown pot of alchemist fire. Mrow webs the last 2. They wait six hours for Mongo and Giggles to recove, during which time Zerkwad uses an Animal Friendship Spell to defeat 3 huge Valley Beetles that wandered into the chamber. They enter treasure chamber, fight Snake Demon that Renly released. The demon's poison nearly killed Zerkwad, if not for Chuggins' use of white lotus. They recovered 4000gp from the chamber, avoiding releasing the remaining demons. Mrow uses a Clairvoyance Scroll to peer into a sealed chamber beyond. This reveals a huge statue of a Fish God, covered with silver and with 2 large rubies for eyes. The team decided to leave the statue alone and take their treasure back home.

October 16–21

The team returned to Emporion, bringing Grumpo along with them and finding Bertha visiting with Sondra Tallwic (her niece whom they had hired to guard their lair while they were gone) in their house.

BERTHA	MROW WEBS THE ANTS
	