

Session/Game: Thranconia Blueholme 2

Date: March 6, 2022

The Cat's Back Episode 24: Return to Wheatabix

Campaign Date: April 18—22, YOR 2022

Characters:

Mrow, feline, magic-user-7, N (Bob L.)

Shump, half-orc, cleric-fighter-4, L

Renly Faire, half-elf, cleric-thief-4, N (Quinton L.)

Mr. Giggles, gnoll, fighter-6, N (Pete Z.)

NPC'S

Chuggins, human, lackey-6, L (Party general dogsbody)

Cat Astrofee, feline, thief-3, N (henchman to Mr. Giggles)

Red Jim the Pirate, human, fighter/thief-1, N (henchman to Shump)

Bill VonGuardo, human, fighter-1, L (henchman to Mrow)

New Jack Knobulous, gnome, mu-thief-1, N (henchman to Renly)

Judge: Dave N.

LOG

April 18, YOR 2022—Emporion to Crossroads

Renly hired a gnome henchman named New Jack Knobulous and several others made potions and scrolls for a week before they set out to return to Wheatabix. They travel to the Crossroads.

April 19, Crossroads to Castle Bix

No encounter

April 20, Castle Bix to Wheatabix

No encounter on the road. Approaching the town gate, they are shot at by the guards at the gatehouse. Renly, Mrow and Cat Astrofee are all injured by bolts. New Jack Knobulous used a Concealing Mist to protect the team and Mrow then used a Passwall Spell from his wand to pass them all into the lower floor of the gate tower. NJK uses a disguise spell on Giggles, Mrow turns invisible, and Renly uses Dust of Disappearance on Cat Astrofee and they all rushed into the town.

They met up with Not Chet who told them that the people who looked like them had busted up the town a few days before and that Crazy Ralph Biggins was back in charge of all the gangs in the town. They decide to spend the night at the "Sssh, Don't Enter Here".

Cat Astrofee sneaked over to the Super Wheaties Traveller's Inn to spy out what was happening. He found out from a lady traveler that either the Steward, High Priestess or Crazy Bill would pay handsomely for the arrest or death of Mrow and his pals for their supposed rampage. Meanwhile, a thief named Slappy of the Sheepforkers tried to get in, but Renly was so clueless at the door that he scampered away. On the second watch, Cat Astrofee and Bill spotted a merchant and his dwarf guard on the street. Cat Astrofee steals 87gp from the merchant.

Meanwhile, a band of 16 town militia approached the hideout from the other side. N.J. Knobulous and Mrow put 14 of them down with sleep spells. Shump used a hold spell on the 15th. Giggles tackled the last guy, Captain Lucky, and the rest restrained him. They dragged him and the held one (Floyd) into the club. Mrow reads minds of Not Chet, Floyd and

Captain Lucky. Using Mind Reading, Mrow finds out that there were at most 4 imposters raiding the town in the party's guise. They discover that Floyd is member of the Sheepforker gang. Also, that Crazy Bill is set to collect money from the Sheepforkers in 2 days. Mrow uses a forget spell on Captain Lucky and dumps him with the sleeping militia and the adventurers take Floyd and run off. Mrow uses another charge from his pass wall wand to escape from town and head toward the Sheep Farm where the forkers pay tribute to Crazy Bill.

April 21, Wheatabix

Renly scouts out the sheep farm. He finds that the shepherd is an unwitting participant in the drop-off and the farm is pretty basic. They all went a few miles outside of town and paid a farmer for the use of his barn for a few days. Bill Von Guardo is sent into town to act casual and pick up info, but finds nothing new (except for 10gp reward for saving a lost cat belonging to the high priestess).

April 22, Sheep Farm--Wheatabix

They ambush Crazy Bill and 4 sheep forkers at the sheep farm. Mrow throws a fireball, killing 2 of the forkers and wounding the other two, with Crazy Bill being unaffected. Giggles and Shump manage to kill Crazy Bill, despite him summoning 7 Spiny Jerk demons to his aid. Crazy Bill, dying, was revealed to be a doppleganger. They cleaned up the Spiny Jerks relatively quickly. Shump decapitated the corpse of the doppleganger. After questioning the farmer briefly, they decided to have Cat Astrofee track the doppleganger. He followed its tracks back to town, where Mrow used another Passwall to get the party through the town wall.

They follow the tracks to a house near the temple and town hall. They decided to storm the house immediately. Enter first room, Mrow kills 3 of 5 wereserpents by fireball. Giggles and Shump kill the other two. Mrow uses a Knock spell to open another door; a Fire Elemental rushed forth and burnt Bill Von Guardo into a pile of ash. N.J. Knobulous fills the room with a concealing fog and Giggles rushes to the attack. Shump also smashes at it. Mrow uses a dimension door scroll to escape. Between Shump, Giggles and finally Renly, they destroyed the elemental without further casualties.

In a stinky room nearby, they find and slay a Garbaggio. Chuggins found a nice ruby necklace in the filth all about.

After searching some storage and conference rooms, they find a room containing their old pals Mongo, Mrs. Mongo and Randolph Pidness. The heroes immediately attack, correctly deducing that these three are the remaining dopplegangers. They kill them with fire and blade. Next door they discover some urns containing doppleganger fluids, which they destroy. They burst into a treasure room, killing 3 guard lizards and discover a good store of gold, a magic great sword and the britches of the rider.

Mrow decides that they should take possession of the Doppleganger lair (known as Shandor's Hideout, for some reason), which is located right near the Temple and Town Hall and make it their local base.