

Session/Game: Thranconia Blueholme 2
The Cat's Back Quellintan Caverns part 4
Campaign Date: March 17, YOR 2021

Date: March 19, 2021

Characters:

Mrow, feline, magic-user-4, CG (Bob L.)
Zerkwad, berserker, cleric-3, CG (Andrew S.)
Renly Faire, half-elf, cleric/thief-2, N (Quinton L.)
Mongo, ogre, fighter-2, N (Jason L.)
Chuggins, human, lackey-3, LG (semi-NPC)

Judge:Dave N.

LOG:

Renly had rushed back to the nearest town, Crossroads Tavern, and gotten some much-needed supplies. Mrow, Zerkwad, Mongo and Chuggins had remained in cavern of Quellintan for 3 days, Mrow, Mongo and Chuggins because they had fallen to the curse of compulsion in the dungeon, but Zerkwad was immune and merely feared to defy a curse, lest he be cursed. They all were staying with the band of dwarves at their camp, since Mrow had charmed their leader, the dwarf hero Flungo. Zerkwad and Chuggins because they had run out of torches and lamp oil and were reduced to burning garbage to get a little light.

On his way back to the dwarf camp, Renly falls down the chasm knocking himself unconscious. The party hears him crash to the earth and Zerkwad begins to make his way over to help, but loses his way in the dark. Mongo leaps across the chasm to join him, guides Zerk to Renly's still form and Zerkwad uses magic to revive him.

Once they are healed and supplied, Mrow decides to use Flungo, who brings 6 of his dwarf underlings, to form and advance protective guard (i.e., meat-shields). Their plan is to find the Hell-mouth and break it, so that they might be free of the curse (not that Mrow really wants to leave, of course).

They stumble into a cave crammed with a dozen giant centipedes. Mrow orders Flungo to deal with them and he and the dwarves do so without casualties. But, in the course of the fight, they are spotted by a dozen or so zombies. Zerkwad banishes most of the zombies, who do manage to kill one dwarf. Renly and Mongo kill the remaining zombies and some of the ones fleeing from Zerkwad's holy power. Just beyond the zombies, they encounter a band of skeletons, which Zerkwad also banishes.

However, Renly spots 2 demons guarding the Hell-mouth. The demons spot the party when Zerkwad and the torch-carrying Chuggins walk past the opening. The demons rush forward and injure Chuggins as he immediately flees. Mrow puts one demon to sleep. But his partner immediately wakes him. Renly and Mongo take the brunt of the early fighting until they are both forced to retreat due to wounds. Flungo and his dwarves then take the brunt. The demons kill all the dwarf underlings as one of the demons fall. Flungo keeps battling the other until Mongo, Renly and Chuggins join the fight. Mongo finally kills the second demon.

They find a locked bronze coffer. Renly removes a poison needle trap from it and unlocks it. They discover 1000gp and a scroll of Invisibility 10', Stone to Flesh, and Summon Creature 3.

Renly and Mrow go off to scout for treasure, while Zerkwad, Chuggins, Mongo and Flungo examine the Hell-mouth. Renly finds some more skeletons, which they avoid. After peeing on the pentagram at the Hell-mouth fails to break the curse, Mongo decides to use his sledge hammer and crowbar to deface the pentagram. The noise he makes attracts the attention of 5 giant spiders. The spiders paralyze Mongo and Flungo with their poisonous

bites, and attempt to drag them off. However, Zerkwad and the returning Renly drive off or kill the spiders. Zerkwad picks up the hammer and crowbar and succeeds in scarring the pentagram, breaking the curse.

The compulsion broken, the party and remainder of Dwarf faction leave the dungeon.

Vs. the Demons

