

Session/Game: Thranconia Blueholme 2
The Cat's Back Episode 47: Slammed
Campaign Date: November 12--17

Date: May 21, 2023

Characters:

Giggles, gnoll, fighter-10, N (Pete)absent
Shump, half-orc, cleric-fighter-8, L (Craig J)
Mr. Ow, catter, magic-user-11, N (Bob L)
Renly Faire, half-elf, cleric/thief-8, N (Quinton L)
Zerkwad, human, cleric-12, L (Andrew S)

NPC'S

Red Jim the Pirate, human, fighter/thief-6, N (henchman to Shump)
Cat Astrofee, catter, thief-8, N (henchcat to Mr. Giggles)
Slam Beefcake, half-ogre, fighter-7. Ch, Slaughter King, (henchman to Renly)
Simper Fido, dogger, cleric-2, Lawful (henchman to Zerkwad)
Bud Skifferson, dwarf, fighter-3, lawful (henchman to Renly)
Goodboy Fido, dogger, fighter-1, lawful (henchman to Mrow)
Creepo, lizardo, XC, neutral, (henchman to Mrow)

Mercenary Support

The Ratburg Chuckers, F2 x6, half-orc, neutral, light foot (Giggles)
The Wall of Steel (Giggles), human, F2 x10, neutral, pikemen (Giggles)
Steady Bolters. Human F1 x10. neutral, heavy crossbow (Shump)
Captain Thomas Stang, human, F2, Neutral, (Shump)
Captain Reccared, human, F2, Lawful (Shump)
Chet's Demons, human, F2 x10, Longbow, Neutral (Shump)
Super Action Squad half elf, XCx10, longbow archers Neutral(Mrow)
Team Miller human, XCx10, crossbow, neutral(Mrow)
Faithful Five Times 2, human F-1 x10, crossbow, lawful (Mrow)

Judge: Dave N.

November 12, Shumphold

Shump and his crew send Simper Fido as herald to the Werebear Roadhouse to summon them to Shump's coronation ceremony as Lawful King of the Mountains on December 21. Zerkwad and Shump head to Dwergontia to confer with Father Chanceford about the coronation and his part in it. Red Jim and the mercenary captains are left in charge of the hold. Mrow and Renly stays at Mrow's new school (the former Gob Squad castle). Slam Beefcake went to Shumphold for liquor and returned in 36 hours mumbling about mushrooms.

November 14, Dwergontia

Shump and Zerkwad humbly hand over a copy of the coronation ritual to the humble dwarven leader Humble Father Chanceford, who agreed be the presiding humble High Priest of Mithras for the ceremony. Simper Fido gets Herr Bear's agreement to represent the Werebears at the coronation.

November 15, Shumphold

Shump and Zerkwad back at Shumhold, send Zardoz to fetch Mrow and Renly from Cat School. Red Jim reports that goblins had boosted 2000gp worth of stuff from the castle when they were gone. When Mrow and Renly arrive, they all head out to track down the goblin thieves. Bud and Creepo stay at Cat School to lead the mercenary garrison. The 2 captains lead the troops at Shumhold to guard it.

November 16, Ostkrags

Simper Fido tracks the goblins along a mountain trail. They spot some grey ogres blocking the trail at the ford of a creek. They attacked 5 of them and were ambushed by 5 more of them hiding in the trees. The party drives them back, although their 2 doggers were both critically injured. Then they had to fight a gigantic crab at the river crossing. They all thought that it was odd, but not suspicious, that Slam Beefcake missed all his attacks, and was never attacked by the Ogres.

An hour or so down the trail, they spotted 5 goblin burglars on a hilltop, surrounded by a large magical ring of fire. Shump used a Hold Person spell to freeze three of the burglars, while Zerkwad used a dispel magic from his talisman to remove the ring of fire. Red Jim and Renly rused forward onto the hill top to attack the goblins as the rest of the party slowly climbed after them.

At this point, a hidden Hobgoblin Wizard/Priest of the Slaughter-King sprang his ambush. Two squads of hobgoblins with crossbows, 7 hobgoblin shock troopers and a charmed Death Wasp descended onto the party. Shump blew his horn and summoned a band of spiritual berserkers as Zerkwad summoned some spiritual warriors as well.

The Hobgoblin sorcerer used dispel magic to in turn dispel the spiritual warriors and then the magic berserkers. The Death Wasp critically injured Renly. Mrow used his fireball wand to dispatch both squads of crossbowgobs. However, he was soon in deeo trouble when Slam Beefcake turned against the party and began to fiercely hack at the mage. The two low-level dogger henchmen proved little protection for the mage against the traitorous half-ogre.

Zerkwad summoned another band of spiritual warriors to attack the Hobgoblin boss, who was forced to use his rod to turn invisible to escape. Shump and Red Jim wiped out the Shock Troopers as the last crossbowgobs fled the field. The Death Wasp then critically injured Red Jim as the Spiritual warriors joined the fight against the remaining hobgoblins. Zerkwad threw a dispel magic against the Death Wasp, freeing it from the Charm spell it was under and it flew off.

The Hobgoblin priest decided to flee, since his only remaining ally was Slam Beefcake. Beefcake himself, despite pounding on Mrow with little in return. Realized that he needed to flee as well and fled the field. Simper Fido and Goodboy Fidus failed to keep his scent and he escaped.

The party recovered their looted property from the hill top as well as some more treasure, and returned home, swearing revenge against Slam Beefcake.

November 17, Shumphold

The party gathers to discuss future plans.