

# RAMPAGE AMID THE RUINS CHARACTER SHEET

CHARACTER NAME \_\_\_\_\_ Player: \_\_\_\_\_

CLASS/LEVEL \_\_\_\_\_ SPECIES \_\_\_\_\_ ALIGNMENT \_\_\_\_\_

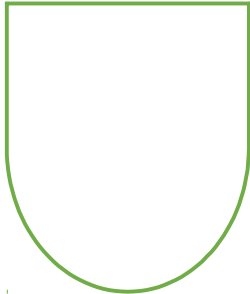
GOD (If Initiated): \_\_\_\_\_ Size: \_\_\_\_\_ Base Move: \_\_\_\_\_ Vision \_\_\_\_\_

| STRENGTH | INTELLIGENCE | WISDOM | DEXTERITY | CONSTITUTION | CHARISMA |
|----------|--------------|--------|-----------|--------------|----------|
|          |              |        |           |              |          |

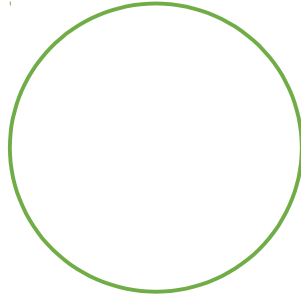
Saving Throw:

Save Bonuses:

ARMOR CLASS



HIT POINTS



WOUNDS



## COMBAT INFO

ADJ. MOVE:

Attack Bonus:

Combat Bonuses:

| Weapon | Total Attack Bonus | Damage | Size | Hands | Range | ROF/Features |
|--------|--------------------|--------|------|-------|-------|--------------|
|        |                    |        |      |       |       |              |
|        |                    |        |      |       |       |              |
|        |                    |        |      |       |       |              |
|        |                    |        |      |       |       |              |
|        |                    |        |      |       |       |              |

Adventuring Skills and Other Abilities of Note (Skill Roll):

WEALTH

EXP

**GEAR**

ARMOR WORN:

| ITEM | Location | Item | Location |
|------|----------|------|----------|
|      |          |      |          |

WILL

OTHER NOTES: