

Session/Game: Thranconia Blueholme-6

Date: March 31, 2019

Episode 6: “And another one’s gone, and another one’s gone, another Troll bites the dust.”

Campaign Date: May VII to May VIII , YOR 2019

Characters:

Lothar of the Hill People, berserker, fighter/cleric-2, Neutral (Dave Hanley)

Doggems, human, thief-1, Neutral (henchman)

Wilson, halfling, thief-2, Neutral (Robert Swan)

Nyo Boto (a.k.a. The Second), naga, fighter-2, Chaotic Evil (Marlon Kirton)

Rock Stupid, troll, fighter-2, Lawful Good (Jason Liebert)

The Halfling Slaves

Smiling Billy

Creme Fraische

Robert the Puzzler

DM: Dave Nelson

LOG:

May VII—Passburg and the Castle of Six Lizards

Mrow the Cat-wizard, tired of his noisy house guests, threw Rock Stupid, Lothar and Doggems out of his townhouse (at least during the daylight hours) so he could get some serious work done in his study. Rock and Lothar wandered down to the temple of Nodens where they met with Ceredic, the high priest of Nodens. They informed him that they had conquered Quasequeton and destroyed the Herporite snake-demon dwelling there. They encouraged him to take possession of the place before evil moved back in. They also asked for help retrieving a sword from the place that was guarded by magic wards. Ceredic did some research and discovered that the sword was cursed and they shouldn’t want it. In gratitude, the adventurers gave Ceredic a tome of Nodens discovered in the ruins. He was extraordinarily grateful and gave them 750gp.

Meanwhile, Wilson the halfling thief was frustrated in attempts to join “The Ruddy Dozen” a gang of pickpockets and caravan robbers in Passburg. He discovers from “Eggs”, one of the other gang members, that the boss, a half orc named Blungo Fudge, was distracted because his nephew Buddy had been kidnapped by the Badabaskor bandit outfit. Wilson decided that if he rescued Buddy, he could get into the gang.

Meanwhile, Nyo Boto, a naga serpent-man, had left the underground lair of his dwindling clan. He had a written grant saying that the Dukes of Thranconia had granted his line the fiefdom of The Castle of Six Lizards on the western border of the mountains, south of Castle Pass. Thinking that if he retrieved the castle, it could serve as a new, safer, home for his diminished folk, he wound his way into the world of men.

Leaving the Temple of Nodens, Lothar, Doggems and Rock are spotted by Sir Wulfric, Lord of Passburg, and some of his household knights. Astounded and enraged that a troll was loose in his town, Lord Wulfric ordered his men to prepare to charge. However, Lothar pleaded for a moment to explain, and had Rock address the knights. Rock gave a moving and passionate speech (although one of limited vocabulary) that persuaded Wulfric to stay his hand. Wulfric told Rock that he must leave the town at once, but if he might recover a suit of heirloom armor that he had lost in a joust to Sir Aegidio of Sandburg, he would reward them all and give Rock the freedom of the town.

Lothar, Doggems and Rock rushed to the West Gate, where they found that the gate was closed tight, despite it being noon. They were soon joined by Wilson who was heading out to try to infiltrate Badabaskor to find Buddy. It seems that Nyo the Naga had arrived at the gate moments before and the guards panicked and locked the gate against him. Traffic was piling up as messengers were sent to summon Lord Wulfric. Wilson and Lothar got to talking and they struck a deal. Wilson agreed to sneak into Sandburg and steal the armor from Aegidio, if Rock and Lothar would come to Badabaskor to rescue Buddy with him.

Eventually, Wulfric arrived at the gate and read the title claim from Nyo. It really had nothing to do with Wulfric, since the lands in question were beyond his borders considerably, and he was only the minorest of nobles. He told Nyo that he certainly seemed to have fair claim to the Castle of Six Lizards, and if he took possession, he should swear homage to the Duchess at Castle Thranconia, but in the meantime he should get his snaky hide away from his town.

Once Nyo had gotten a hundred yards or so away from the gate, it was reopened, and Lothar, Rock, Doggems and Wilson were free to leave. Realizing that Castle of Six Lizards was halfway between the pass and Badabaskor, and realizing that their current landlord Mrow was being a total dick, they rushed up and offered to make a deal with Nyo. Nyo (calling himself The Second to these strangers) offered room and board (for an limited but not specific time) to the party if they would help him take possession and act as his agents in town. He would also join them in their expedition to Badabaskor. The team agreed and they rushed off towards the Castle of Six Lizards.

They arrived at Six Lizards around 7pm, seeing that it was indeed ruined and abandoned. The main keep was still standing, but in poor repair, and all the outbuildings were burnt-out husks of no use. However, they did seem some smoke coming from the room of the keep. Wilson climbed up to the top of the keep from the rear and realized that there was someone inside cooking a pork and porcupine stew. When Wilson reported his news, the team decided to rush the front door, since it was in terrible condition, barely hanging on rusted hinges.

Rock rushed into the main room, seeing 4 hobos cooking some stew. When he joined battle, they instantly transformed into ferocious wolves and began tearing into him. Since Rock had a magic sword he was able to fight them, but Nyo, Doggems and Lothar could not. Wilson climbed back up the keep and made his way down through the wrecked, ruined floors/roof to come in behind the werewolves.

Lothar failed to turn the beasts with the power of Crom, but did cause one to flee with his Terrifying Gaze. Wilson eventually worked his way behind them at back-stabbed one with the magic short-sword he had inherited from his grandpa, Beef Starko the Mighty. Eventually, the troll and halfling killed two of the werewolves, causing the last two to flee the castle, however, Wilson was seriously bitten by one werewolf and Rock Stupid was killed by another.

Solemnly burning Rock Stupid's corpse, the team split his cash and looted the camp of the Werewolves, finding 3200sp. They rested for the night and Nyo measured the place for curtains.

May VIII—Fortress Badabaskor

In the morning, they rushed southward to Badabaskor, the Bandit Fortress of "Duke" Cragen. Looking sufficiently disreputable, they entered the front gate of the outer bailey to enter the village. They wandered to the slave market, where a lot of 20 halflings were up for sale. Lothar recognized one fellow Crom worshipper "Robert the Puzzler" and Wilson recognized his 2nd cousin, once removed, "Smiling Billy." They bought this pair, and Nyo bought self-proclaimed halfling cook named Creme Fraische. The set of halflings proved to be a major source of annoyance, Robert the Puzzler especially, since his innate foolishness caused him to never shut the hell up.

The team made a quick survey of the village, Lothar even selling an old sword at the pawnshop, and Nyo pricing out silver weapons at the armory. They decided to try to ask "Duke"

Cragen to sell them "Buddy" and so headed to the Inner Bailey. The gate guards let Lothar enter to talk to Captain Branger about his "message" from Blungo Fudge. Branger vaguely remembered that they snatched someone from Passburg and that they gave him over to the orcs in the cave complex behind the Inner Bailey. Lothar returned to the team and they decided to climb around the inner bailey to get to the dungeons.

Reaching the entrance, the orc guards refused them entry without the pass word. Rather than making a fight of it, Lothar returned to Captain Branger, who was totally disinterested in giving them said pass word, until Lothar bribed him with a Black Lotus, which they had looted from Quasequeton. Using the password, they wandered around the complex for a short time. But since they had no idea what "Buddy" looked like, how old he was, or anything they just yelled "Blungo's Nephew?" at everyone they met, getting into an obscenity laced shouting match with a blacksmith and his orc-guards. After a short while, they decided that to just give up and quit. They left fortress Badabaskor and hurried back to Six Lizards to decide what to do next.