

Session/Game: Rampage/Virkon #12 **Date:** March 24, 2024
Old Virkon, Episode 12: Get Him Back
Campaign Date: March 8-16, YOR 2032

Characters:

Moonshadow, Half-Ogre Fighter/Magic-User- 4 (Craig)
Chummo, Half-Ogre Fighter 6 (Bob)
Ivo Willoughby, Human Fighter-7 (Quinton)
Toby Pockets, Halfling Jack-8 (Pete)
Balleth, human, Fighter-7 (Travis)

Judge: Dave N.

Prologue

After spending a week or so getting Moonshadow back on his feet and re-equipping and resting, the Half Gross Heroes were sent on an emergency quest. The Mystic Union demanded that Moonshadow go at once to Crossroads Tavern and find their chief alchemist, by the name Vundro McFundo, who had fled with some valuable information. The Union recruited the Temple of Atlas and Warrors' guild to help. Our heroes are promised 1500 in debt reduction if they bring back McFundo alive.

Reaching Crossroad's Tavern, they are tipped off by informants that McFundo was taken by Half-Orc mercenaries working for "The Deadly Master" from Sandburg and is likely to be at a small watchtower nearby for a few hours.

Log

March 8, Near Sandburg, Outside Crossroads Tavern

They find the watchtower outside of town. Toby takes an invisibility potion and sneaks into the camp and scouts the tower. Ivo threw cling fire and set a tent on fire. This alerted the Half-Orc mercenaries and they poured out of the tents and tower and got into position. Balleth crept up invisibly and then let out a mighty war cry, causing 8 of the half-orcs to flee in terror. Moonshadow threw a dirt pile spell, trapping Toby inside the tower with the alchemist, 1 half-orc captain and 2 half-orcs inside the tower for the duration of the battle. After an astoundingly poor display of swordmanship and archery on both sides, including a long indecisive battle between Chummo and a Half-Orc Captain, the mercenaries broke morale and fled. They had nearly killed Ivo and Sabine, but they healed themselves. Eventually, they make a deal with the last captain and the 3 troopers trapped in the tower. They swapped the alchemist for their escape (taking the treasure with them).

March 9, Crossroads Tavern

The team takes the McFundo to their safe house in Crossroads Tavern and rest for the day.

March 10, The Road

Having bought horses and wagons, they head north back toward Algart. They spend the day traveling. At night, Chummo and Balleth think they heard some flute music during the night, but nothing came of it.

March 11: The Road

They travel all day. Near nightfall, they spot clouds of dust far behind them. They decided to force march through the night and managed to make some extra progress.

March 12: The Road

They rested the morning and started moving again at noon. One of their draft horses breaks its leg during the night. As they are passing, a crowd of Bugmen soldiers rush them from the south. As Chummo, Boraz, Ivo and Sabine tried to fight off the Bugmen who escaped Moonshadow's Dirt Pile, a squad of 6 Blood-Sucking Freaks ambushed the back of the party. Moonshadow, Toby, and Thomas were all held by Hold Person spells. Balleth resists 4 different enemy spells, but gets salt thrown in his eyes, temporarily blinding him. While 4 of the Freaks slip away, Balleth recovers and joined by Ivo and Sabine kill the 2 Freaks trying to drag off McFundro. Ivo throws a tangle to prevent the alchemist from running away. Chummo and Boraz fought a long battle with the bugmen, but triumph in the end.

March 13-16: The Road

They travel quickly and reach Algart, depositing the Alchemist with the Mystic Union.