

Session/Game: Rampage/Virkon #17

Date: June 17th, 2024

Lost Virkon Episode 17: Spawn of Mugdulglub

Campaign Date: June 10th - June 13th, YOR 2033

Characters:

Balleth Holdmare, Human Fighter (Travis)

Chummo AKA Alasandro de le Rosa, Half-Ogre Fighter (Bob)

Ivo, Human Fighter (Quinton)

Sylvanus, Elven Fighter (NPC)

Moonshadow, Half-Ogre Fighter/Mage (Craig)

Thomas of the Two Destinies, High Elf Cleric (NPC)

Walker, Pine Woods Ranger, Human Jack (Dave)

Judge: Andrew

June 10th, YOR 2033

Sir Wymer wishes that all traces of Mugdulglub's cult be destroyed. He will reward the Half-Gross heroes for rooting out the slime cultists in installations throughout the Pine Wood. The heroes know of two such places. The Collapsed Ruin, and Bittermold Keep which the party has heard houses the mad god Mugdulglub itself. The party decides to travel to the ruin first, and then move on toward the keep.

June 11th - 12th, YOR 2033

The party travels to the Planks region.

June 13th, YOR 2033

As night falls, the party arrives at their first destination. As the party moves through the ruin, they encounter several of the pasty, rotten zombies infected with Mugdulglub's curse. When these beings are struck, whole scores of slimy, tentacled grubs emerge. A Tentacloid lurking in a rough chamber had been running experiments on some of the woodsmen from Planks to create super-corpses. Luckily, the Half-Gross heroes were there to put an end to the Tentacloid's plan.