

- Roll all six stats in order (STR,CON,DEX,INT,WIS,CHA) six times
- Choose a character from those six sets of rolls
- The payer may choose to do one swap of any two of the rolls from the set chosen
- The GMs get the other five for NPCs

	#1	#2	#3	#4	#5	#6
STR						
DEX						
CON						
INT						
WIS						
CHA						

Heritage:

Byzantines, Danish, English, Frankish, Irish, Italian, Moorish, Norwegian, Norman, Scottish, Spanish, Welsh

Draw Cards:

Draw 3 cards from the family background deck, choose 1 to apply; Draw 3 cards from the special features deck, choose 1 to apply

Archetype:

Druid, Hermetic, Kabbalist, Runecaster, Sufi, Zoroastrian, Assassin, Thief, Venturer, Barbarian, Knight, Ranger, Soldier, Cleric, Hermit, Templar

STR		
DEX		
CON		
INT		
WIS		
CHA		



Languages:

Basque, Berber, Breton, Catalan, English, French, Gaelic, German, Hungarian, Irish, Italian, Norse, Occitan, Scottish, Spanish and Welsh

Religion:

Catholic, Orthodox, Pagan, Muslim, Jew

Divine Cantrips:

- Discern Possession - You learn if a target harbors a spirit
- Illuminate - You create torchlight
- Providence - As a quick action, you or ally gets +1 on next check
- Repair - You repair a damaged mundane item
- Stench of Evil - You sense nearby evil
- Sustaining Touch - You automatically stabilize a touched wounded ally
- Wonder - You create a cosmetic minor miracle

Arcane Cantrips:

- Bend Favor - Briefly charm someone
- Discern Magic - You sense the location of nearby magic
- Dowsing - Learn the direction to the nearest ground water, buried metals, gemstones, or gravesites
- Flickerheat - Weakly transfer heat; light a candle, cool cup of water
- Ghostly Hand - Subtle Force Telekinesis. Move up to 10lbs 30' away
- Ghost Sight - Sense any nearby incorporeal spirits and demons
- Illumination - Creates torchlight from your hand. Concentration
- Legerdemain - Perform subtle illusions
- Read Aura - Vaguely learn target's mood, motivation, and health
- Whispermind - Send a brief psychic message to an ally up to 120' away

Name:

Archetype:

Heritage:

Level:

STR DEX CON INT WIS CHA

Melee Ranged

WEAPONS & DAMAGE

LOAD AC

HVY SHLD

LT NO

HP

Exhaustion

Supply Morale Retainers

Arcane Divine

Death Checks Stress

M. Items Proficiency

LOAD	ITEM & DESCRIPTION	SUP	DUR	SKILLS & PROFICIENCIES