

**Session/Game:** ACKS/Gatavia III #16

**Date:** April, 13, 2014

**Episode 16:** "Welcome to the Wight House"

**Campaign Date:** October 1 to 22, AY 1430

### **Characters**

Rotwang, human, barbarian-4, neutral (Bob Laforge)

Split-tongue, elf enchanter-4, neutral (Marlon Kirton)

Dazzling Wanda, elf spell-sword-1 (henchman)

Murderface Jack, dwarf fury-4, neutral (Jason Liebert)

Decius, human, explorer-5, neutral (Robert Swan)

Exorcist Rinaldo, human, cleric-2, lawful (henchman)

**Judge:** Dave Nelson

### **Log:**

#### **October 1-2**

Rotwang, Split-tongue, Murderface, Decius travel to Badaxe Jack's place so Murderface and Split-tongue can have limbs regrown.

#### **October 3**

Badaxe casts the spells on Split-tongue and Murderface, after which they need to rest for 2 weeks.

#### **October 4-6**

While their friends recover, Rotwang and Decius ride south to Orchester. They avoid a party of adventurers coming north along the road.

#### **October 7-13**

In Orchester, Rotwang and Decius do some shopping, recruit some henchmen. Dazzling Wanda is recruited to travel north to work for Split-tongue.

#### **October 14-17**

Decius and Rotwang return to Badaxe Jack's to pick up their now-recovered friends.

#### **October 18-19**

The entire party returns to Skull Manor.

#### **October 20**

The Skull Collectors decide to re-enter level 2 of Skull Mountain, which they had briefly entered many months earlier. They fight their way through a swarm of 40 skeletons and discover a bronze cask guarded by 8 flying skulls. After killing the skulls, they test the skull-shaped cask. Split-tongue suffers massive damage from a poison needle on the cask, but they eventually get it open and discover it is filled with Unholy water. They also discover an altar to Orcus, topped by a statue. The statue turns out to be a gargoyle which ambushes Murderface Jack, but then is killed. Finally, they discover a hidden room with an ancient set of robes of the Ardean priests of Jupiter. Gathering their loot they return home for the night.

**October 21**

They rest for the day and recover

**October 22**

Returning to level 2, they clear out the ancient prison cells, gathering some loot and destroy some undead creatures inside. Later, they are ambushed by 2 wights and 9 skeletons. One of the wights drains Decius of a level, and another kills and converts Dazzling Wanda into a wight. They slay the wights, and Rinaldo turns the skeletons, forcing them to flee in two directions. Chasing down 5 of the skeletons, they enter a room with 5 mummies, whom they eventually kill. However, the mummies turn out to be zombies wrapped in bandages. After tracking down the other 4 skeletons and killing them, they find a series of 4 rotted barrels, which they push aside to find 4 key holes in the floor beneath. Nearby is a room whose floor is covered with guano, which they set alight and burn to no result. They kill an undead rat hiding in a stone box and press on to find three Wights in one chamber. Rotwang kills all three in a single round. While looting the wights' treasure, they stumble onto a bunch of ghouls. Rinaldo turns some of them, but when they flee, they in turn alert another half dozen ghouls nearby who run up to help. Rotwang, Murderface, and Rinaldo all get paralyzed during the battle, but eventually Decius and Split-tongue prevail, with Split-tongue (with ghoulish paralysis immunity) shielding Decius for the last few rounds. After the crew recovers from the paralysis, they loot a necromantic library and return home, leaving the 4 floor-keyholes unopened.