

**Session/Game:** RotT Gatavia 23

**Date:** April 11, 2010

## **EPISODE 23: Jocko and the Troll-hole**

**Campaign Date:** August 1<sup>st</sup>, 2<sup>nd</sup> 1219

### **Characters:**

Parsnak, Therk (Easterling), Adventurer, level 5 (Marlon Kirton)

Ergul, level 0, adventurer, translator-boy (NPC)

Therk Riders Squad 1, common warrior, level 1 x5

Therk Riders, Squad 2, common warrior, level 1 x2

Ardean Spearmen, common warrior, level 1 x10

Dengwur, Therk (Easterling), Wise-man, level 4 (Bob Laforge)

Ardean Infantry Squad 1, common warrior, level 2 x5

Elfric the Mighty (Northron), Warrior, level 3 (Jason Leibert)

Slappy, Translator Slave, common wiseman, level 0

Ulfrag the Bard, common adventurer, level 1

Haxmen spearmen, common warrior, level 0 x10

Edric the Meat-Sack, Northron, Warrior, level 2 (Joe Cress)

**GM:** Dave Nelson

### Prolegomenon

The elves of Lake Demartus prayed to the Horned God for vengeance against the murderers of their queen. In response, the mighty druid Jocko Dundee received a mystic dream that he should trick the evil sorcerer Dengwur into a notorious troll-hole where a deadly troll king was imprisoned. That way either Dengwur or the troll king would end up dead, to the advantage to the great god of the druids.

### **LOG**

#### *Dengwur's Cavern Lair, August 1<sup>st</sup>*

Dengwur had just completed the gatehouse he had had built to defend his cave complex. He invited Elfric, Edric and Parsnak to a party in honor of his new defenses. Early in the evening Dengwur's lackey informed him that a stranger was outside demanding to deliver a message. Dengwur met the stranger at the gate and he introduced himself as Jocko Dundee, herald from Osmund, the new chief of Wuton, Jocko was an old man with white beard and herald's staff. Jocko hurls down a formal defiance, saying that unless Dengwur delivers 4000sp in wergild to compensate the people of Wuton for his deprivations, Osmund would meet him on the field of battle north of the river at sunrise the next morning.

#### *Along the Eastern Branch of the Nardo River, August 2<sup>nd</sup>*

Dengwur and his allies marched out of the caverns at 4am, intending to attack and plunder Wuton while Osmund's army was waiting to do battle. Dengwur summons a gargoyle to scout around. The gargoyle reported that it had seen a bearded man making sacrifice north of the river. Reasoning that this must be Jocko Dundee hatching

some pagan scheme, Dengwur and his allies decide to forgo the raid on Wuton and deal with Jocko immediately.

Having approached Jocko, who was making sacrifice on a nearby hill, they spot him fleeing down a ramp to an underground chamber. When they hear the sounds of warriors, Dengwur sends a squad of Skeletal Minions down the ramp, joined by the shadow-cloaked Parsnak. Elfric and Edric tarry a moment to deface Jocko's altar. Eventually, Dengwur and his Ardean spearmen and 1 squad of skeletons, Parsnak and his Ardean spearmen, Elfric and his translator and bard, and Edric enter the chambers. However, the ramp then collapses wounding Slappy the translator and stunning Ulfrag the bard. At this point they notice that the entrance is now sealed closed and Jocko is nowhere to be seen. They had been duped and trapped!

They begin to explore the three exits from the ramp room. Parsnak used his assassin's powers to deactivate a trap in the first tunnel. Beyond it lay a larger chamber holding a dreadful Troll Cow. The cow destroyed one of Dengwur's skeletal minions, but then Dengwur used his Mask of the Gorgon to turn the Cow to stone.

A second tunnel led to a pack of Phantom warriors, who were quickly dispatched. However, when Parsnak shot an arrow into a stone idol in the room, it came to life as a dreadful Troll Lion and began to inflict horrible damage on the party. The lion wiped out all of the skeletal minions, wounded Dengwur, Edric and Elfric and all of the Ardean spearmen (killing one of Parsnak's). Parsnak himself remained shadow-cloaked and eventually brought the troll lion down with arrows.

When they had recovered from the devastation of the Lion's attack, mostly due to Dengwur's magic and eating horrible Gnome lumps, they moved down the last tunnel. Given a choice of paths, they chose one which unleashed 3 cave trolls. Edric and Elfric went berserk and inflicted grievous punishment on the trolls. They both fell wounded, after bringing down 2 of the trolls. Finally Parsnak and Dengwur finished off the last troll and rescued their comrades.

Next they confronted a Troll Hag and her skeletal minions. The hag did much damage to all the party, until she finally turned both Edric and Elfric into toads by foul magic. Dengwur responded with his last ounce of magic, turning the troll into a toad too. In dire straits, Dengwur used the Hag's caldron and sacrificed Elfric's bard henchman and his translator slave to his dark gods for magic power. Dengwur used the power to restore Elfric and Edric and to heal various wounds.

Finally, they opened up the prison of the troll king. The troll pounded Edric to the ground, but Dengwur fettered the troll with rune power and it was finished off by the rest. They looted his treasure and Edric and Elfric were able to open the exit seal, because they had no demonic taint.

### *Epilegomenon*

Edric bought himself 10 acres near Haxmoot. Elfric bought 25 acres south east of Noviodunum. Both intend to eventually build timber halls.