

Troydor

CHARACTER NAME

Bard 2
Barbarian 7
CLASS & LEVEL

Entertainer
BACKGROUND

Nate
PLAYER NAME

Human
RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

5

20

DEXTERITY

1

12

CONSTITUTION

2 4

14 19

INTELLIGENCE

-1

8

WISDOM

0

10

CHARISMA

1

13

INSPIRATION

+4/+2

PROFICIENCY BONUS

- ☒ 9 Strength
- ☐ 1 Dexterity
- ☒ 8 Constitution
- ☐ -1 Intelligence
- ☐ 0 Wisdom
- ☐ 1 Charisma

SAVING THROWS

- ☒ +5 Acrobatics (Dex)
- ☐ +2 Animal Handling (Wis)
- ☐ +1 Arcana (Int)
- ☒ +9 Athletics (Str)
- ☐ +3 Deception (Cha)
- ☐ +1 History (Int)
- ☐ +2 Insight (Wis)
- ☒ +5 Intimidation (Cha)
- ☐ +1 Investigation (Int)
- ☐ +2 Medicine (Wis)
- ☐ +1 Nature (Int)
- ☒ +4 Perception (Wis)
- ☒ +5 Performance (Cha)
- ☐ +3 Persuasion (Cha)
- ☐ +1 Religion (Int)
- ☐ +3 Sleight of Hand (Dex)
- ☐ +3 Stealth (Dex)
- ☐ +2 Survival (Wis)

SKILLS

13 16
15 16
ARMOR CLASS

+1
Adv.
INITIATIVE

40

SPEED

Hit Point Maximum 107

89

87

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 3/7/-12
1012 / 108

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME	ATK BONUS	DAMAGE/TYPE
Protos	1d12	+10/+8 rage
hand axe (6)	1d6	20/60
Javelins (3)	1d6	30/120
half-plate		

ATTACKS & SPELLCASTING

Rage: adv vs. str; Rec Bld, slay, Pounce
Unarmed Defense
Reckless attack
Danger Sense: adv vs things I see
Frenzied
extra attack
mindless Rage
Feral Instinct

Bardic inspiration D6: 1
Song of rest - 1D6
Jack of all trades (+2)

10

PASSIVE WISDOM (PERCEPTION)

Guitar
Disguise kit
common, Abyssal
Medium armor

Attunement slots: 3/3

OTHER PROFICIENCIES & LANGUAGES

explores pack
head of Behr
head of Medea
Pier knife
hair ring
Blood glove
Giant dagger

contract

EQUIPMENT

Rage: 3/4

Rage Damage: +2

exhaustion: 1

all or Nothing: 1

FEATURES & TRAITS



CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

Zoanna - red door owner -

Jasper

Rolin - King of Gloom Road

CHARACTER APPEARANCE

NAME

SYMBOL

ALLIES & ORGANIZATIONS

ADDITIONAL FEATURES & TRAITS

CHARACTER BACKSTORY

Armed and dangerous

TREASURE



Bard

SPELLCASTING CLASS

char

SPELLCASTING ABILITY

12

SPELL SAVE DC

4

SPELL ATTACK BONUS

0

CANTRIPS

Light
Presid'gitation

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1 3 11

- REMARKS
- SPELL NAME
- Featherfall
 - Speak with Animals
 - Cure Wounds
 - charm person
 - Detect magic

3

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SPILLS KNOWN