

Game: Gloomwrought Campaign, D&D 5e

Date: January 4st, 2020

Characters:

Ping the Vile, half-elf ranger - 11 (Dan Gilbert)

Rear Admiral Nigel Ramsbottom, half-elf rogue/warlock - 6/5 (Quinton Laughman)

Ser Pipkin Goodwood, half-elf paladin - 11 (Andrew Smith)

Colonel Sigmond, dragonborn sorcerer - 11 (Nate Grim)

Inara, human cleric - 11 (Kayla Nicholas)

“Hawkeye” Yeoff Revictus III, human sharpshooter - 11 (Connor Kanya)

Campaign Date: January 3rd

DM: Justin Nicholas

Log:

The questors take some time out to fix up their headquarters and plan out their next move. As they sit in front of the fire at Fairservice Manor, they decide on their rooms. Yeoff, as master of the house chooses who gets which rooms. Inara gets the master suite. Nigel takes the room closest to the baths. Ping claims one of the rooms meant for the help on the lower levels.

Pipkin is offered a fine guest room. Sigmond takes the basement dungeon level.

Yeoff takes the other of the fine guest rooms as well, but because of “a leak” he is forced to ask Inara if he can sleep on her floor, which she agrees to with some annoyance.

Pipkin asks around about Nigel, curious about his personal life. Ping lies to Pipkin, telling the fey knight that Nigel’s mother was named “Bernice”, and his father’s name is “Georgina.” When Pipkin asks Nigel himself what a “perfect date” might be like, the pirate responds that “a quiet boat ride for two” would be his choice.



That night, while most of the party sleeps peacefully some have dreams. Sigmond has a ghostly visit from Unnar, warning him that although he is slain the Alhoon continues to survive through his phylactery. Nigel is visited by a messenger of Abraxas, who threatens him. The demon lord knows that it was him who changed the password on his demiplane, and he is looking for revenge.

Sigmond meets with Bulgret, the dwarven mage in charge of the defense of Robur Virtus. They discuss logistics of traveling to Frost Reach to parlay with the Storm Giants. Bulgret says that there hasn’t been any contact with the giants for over a hundred years. He suggests that the

best source of information there is Mirara, as she has met the chief shaman of the giants in the past. However, she hasn't been on the island for a week or so as she has made a trip to Mage's Reach.

Sigmund is confronted by Don Diego Lavega and "The Shots" his followers. Sigmund fights Don Diego, and manages to best him. As a result, Diego and "The Shots" each have decided to work for the Master of Fulgar in the future. They find some room at the Questors' headquarters and begin regularly training on the grounds.

The rest go to the Gravity Falls tavern. Nigel winks at Pipkin and the fey knight blushes warmly.

Return to The Long Rest where they meet with Desmond. There they discuss the mummy lord and learn that there is more to this task than meets the eye. The gravediggers guild is anxious to have the catacombs secured, and will pay handsomely for taking care of it.

William Seacaster VI tells the party about Petra Eternus and the deserted island of Never-Land. This malevolent force had been stealing children from all over the continent of Venetia to enslave them on his island. Captain Bill fought this monster to a standstill, breaking down a hangman's tree that was the source of Petra's power.

William Seacaster VI takes the heroes to the Never-Land island of Petra Eternus on his flying ship. He sets them down on the edge of the island where the party makes their way toward the center of the place near a giant magical hangman's tree of laying on the ground.



There, the party engages Petra. He has with him a villainous pixie who calls herself Tink and three lost boys who have been corrupted into gigantic featureless monsters. The party finds itself in real trouble. Petra's spells knock the party low, and the pixie and lost boys engage in close combat. Just as things look dark for the party, William Seacaster himself along with Old Pickering fly the ship into the fray and take on Petra. The Questors manage to come back and win the day, making all of Venetia safe from Petra in the future.