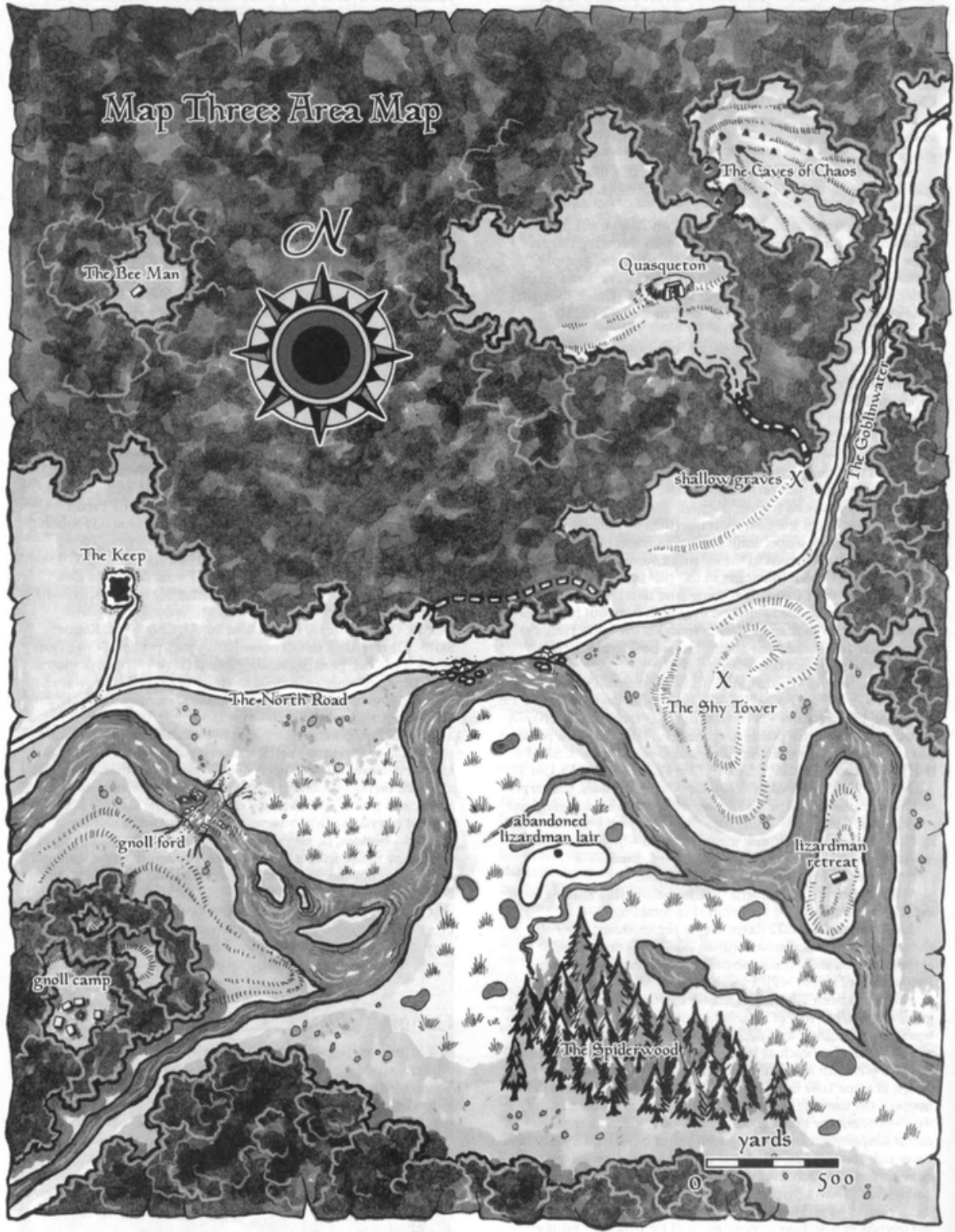
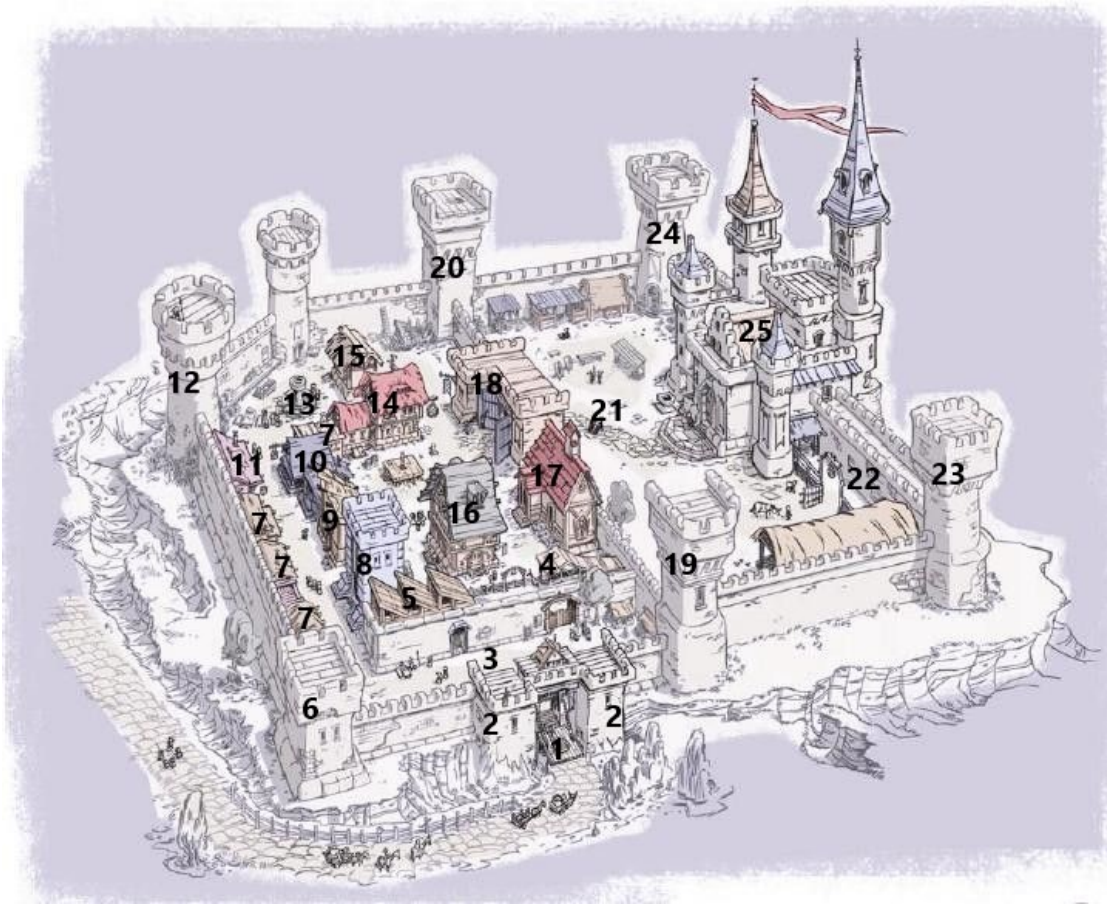


Map Three: Area Map





- | | |
|-----------------------|----------------------------|
| 1. The Main Gate | 9. Quartermaster |
| 2. Gatehouses | 10. Quartermaster Storage |
| 3. The Main Courtyard | 11. Locksmith / Pawn Shop |
| 4. Stables | 12. Lookout Tower |
| 5. Warehouse | 13. Market Square |
| 6. Gatekeeper's Tower | 14. Sleeping Giant Inn |
| 7. Specialty Shops | 15. Sleeping Giant Tavern |
| a. Fishmonger | 16. Teamsters' Guild House |
| b. Cobbler | 17. Chapel |
| c. Scribe | 18. Inner Guardhouse |
| d. Tailor | 19. Water Tower / Cistern |
| e. Tanner | 20. Granary |
| f. Cheesemaker | 21. Common Garden Plot |
| g. Bakery | 22. Old Stables |
| h. Carpenter | 23. Catapult Tower |
| i. Cooper | 24. Tannery / Prison |
| 8. Smithy | 25. Inner Fortress |