Session/Game: Savage Worlds Mutants 11

Mutants and Muskets, Episode 11: Master Ant vs. King Centipede Campaign Date: February, 2056 Characters: Bruce Leeroy, seasoned, beater (Marlon Kirton)

Jock Johnson, seasoned, beater (Marion Kirton) Jock Johnson, seasoned, beater (Robert Swan) Max Bemis, seasoned, mutant (Zach Kleiser) Professor Elemental, seasoned, weird scientist (Jason Liebert)

NPC's

Weasel Lockspur (guard, first aid guy) Buster "Pickaxe" Jones (brute) Spuds Markey (trucker)

GM: Dave Nelson

Prologue: Professor Elemental was rushing home to his laboratory-cabin at the outskirts of town, when he spotted a whole horde of giant mutant bugs pouring out from around the cabin. Buster, Weasel, and Spuds were at the nearby Marshal's warehouse, Bruce Leeroy was on the hill directly in front of the cabin, and Max and Jock slightly behind the hill.

Log:

THE BATTLE OF THE ELEMENTAL CABIN

Professor Elemental opens the battle by blowing up a large number of giant and medium spiders using his Tesla Erruptor. The overconfident Buster Jones rushes forward alone and is immediately surrounded by 4 giant beetles and horribly killed. Bruce Leeroy finds himself immediately hard pressed by King Centipede, and Master Ant, two of the fiercest of the attackers. Meanwhile Max Bemis finds himself surrounded by two incredibly tough gigantic scorpions and a swarm of smaller large scorpions. Jock is similarly surrounded by a pack of giant ants. The beetles manage to severely wound Spuds Markey on the loading dock of the warehouse, while Weasel Lockspur locks himself in the building and fights through the window.

Professor Elemental slowly retreats, wearing down the spiders and beetles. Then the ants defeat Jock Johnson, and grab him and begin to carry him home for dinner. Master Ant is about to inflict a devastating bite on Bruce Leeroy, when Weasel Lockspur leaps into the truck and drives behind the hill, just in time for Bruce to leap from the hill and grab the back of the speeding truck. Then the Professor uses the Mind Control helmet he had captured from Dr. Swampo to seize control of King Centipede, turning it against Master Ant, who begin a giant <u>Sy-Fy Original</u> battle on the hilltop.

While Max Bemis continues his long desperate defense against the scorpion horde, a giant spider tries to leap onto Bruce, hanging from the back of the truck, but fails. Bruce then rolls off the truck, which, since Weasel can't actually drive, careens into the side of a nearby house. Bruce then links up with the Professor and fends off the beetles and remaining spiders, while the Professor slowly wipes them out, with the help of King Centipede, who had defeated Master Ant. Staggering and bloody, Max Bemis fights on against the scorpions, while Jock is dragged farther and farther away.

Finally, with the beetles and spiders destroyed, the Professor, Bruce and King Centipede rush to attack the scorpions and rescue Max, only to see him collapse from wounds in front of their eyes. The Professor wipes out the remaining smaller scorpions with his electro-blunderbuss, but one of the gigantic scorpions lays out Bruce Leeroy with a mighty snip. The Professor manages to destroy one of the two gigantic scorpions with his pepper-box, just as the second kills King Centipede. The professor finishes the battle by using the Mind Control helmet to take control of the last scorpion, who wipes out the ants and is sent off a cliff.

At battle's end, Max Bemis, Bruce Leeroy, Jock Johnson, Weasel Lockspur, and Spuds Markey are all gathered up and nursed back to health, but Buster Jones is dead and is soon buried.

KILL COUNT:

Bruce Leeroy: 1 giant spider, 1 giant beetle, 3 medium spiders

Jock Johnson: 3 giant ants

Max Bemis: 5 large scorpions

Professor Elemental: Master Ant, 5 giant beetles, 5 large scorpions, 2 gigantic scorpions, 4 giant spiders, 9 medium spiders.

INTERLUDE:

The team spends 2 weeks resting, healing and repairing equipment. Professor Elemental reveals that his research reveals that the three Strange Devices use Omicron Beams to communicate with one another, and with others in the region. He has triangulated the location of 2 of these nearby devices, one in the middle of Ape Country, the other in the hills near the bat-cave. The bottom of the device emits large pulses of Zeta radiation, which is likely what caused all the bugs in and near his cabin to mutate into a hideous horde of destruction, and possibly what is behind the mutations worldwide. After several experiments, they manage to use Big Black Bombs to destroy two of the Strange Devices, and then build a Faraday cage of scrap metal and bury the third under a shed, booby-trapped with grenades.

Max, Jock, Bruce and Elemental decide to find the Strange Device in the hills nearby and destroy that too and set off near the end of the month.

THE RETURN OF DR. SWAMPO

The team reaches the ridge line to see a large electrical transmission-line tower there has been rigged with several other devices, similar in construction, but not in function or shape. After several experiments, they blow the tower down with some Big Black Bombs. This causes a flight of 6 Dreaded Bat-Men mutants to come screeching to attack them, They kill these bat-men without loss. The team destroys the strange devices from the tower, and back-track the bat-men to a nearby lair.

Opening a ground hatch, they find an underground chamber with two more batmen on guard. They kill both of these with thrown grenades. After everyone climbs down, they find another door and pull it open, to discover the old enemy Dr. Swampo is not dead, but is here again, with two more mutant turtlemen bodyguards. Dr. Swampo uses his replacement mind-control helmet to seize command of Max Bemis and turn him against his fellows. A brawl begins, with the turtle-men begin much more resilient and capable than the last time. However, they are eventually killed and the ineffectual Dr. Swampo is also defeated, freeing Max from mind control.

Max and Jock scoop out the Turtle-men bodies to make them into shields. Bruce chops Dr. Swampo in half and disposes of the parts in separate locations. They find another Strange Device and destroy that as well. They also discover some other loot: Dr. Swampo's awesome denim jacket, a pipe and some Prince Albert in can, a good rifle and a disassembled industrial lathe in boxes.

Epilogue:

The town council decides to send the outlanders on a mission to Nevada to recover mercury ore in order to begin production of cartridge shells for various old-school firearms they've collected.