

Session/Game: Savage Worlds Mutants 13

Date: August 4, 2013

Mutants and Muskets, Episode 13: Alas, Poor Weasel

Campaign Date: April, 2056

Characters:

Pooh-Bear Shatner, seasoned, negotiator (Marlon Kirton)

Slappy, the Mutant Beaver

Jock Johnson, seasoned, beater (Robert Swan)

Max Bemis, seasoned, mutant (Zach Kleiser)

Professor Elemental, veteran, weird scientist (Jason Liebert)

Lightning Jack Smackdown, veteran, beater (Bob LaForge)

NPC's

Weasel Lockspur (guard, first aid guy)

Spuds Markey (trucker)

Old Cookie Swanson (back-up driver, deadliest gun in the west)

GM: Dave Nelson

Prologue: Having achieved cartridge-making capability, the team loads up the acquired revolvers and pre-disaster rifles they've found, and mounted a bad black-powder cannon out the back of their truck. The goal is to rush the Holy Mountain of the Ape-Men and destroy the Strange Mutagenic device hidden inside. Meanwhile, several people have begun to notice that Professor Elemental has begun to take on a grayish hue.

Log:

1--Outside the Holy Mountain

The Scarptown Death-Truck breezed right through the Ape Country Borders and directly to the Holy Mountain. Spuds Markey turned it around and slowly backed it up toward the defenses, so the cannon mounted in back could come to bear.

The outside of the mountain was defended by about 20 ape-musketeers, 2 apes with long-rifles, on top of the hill, and one old machine-gun. The Outlander's cannon only managed to get two shots off during the fight, one at the beginning, and one at the end, neither of which had much effect. The ape's machine-gun caused major havoc, killing long-time henchman Weasel Lockspur, and raking the trailer of the truck for significant structural damage. It also kept Pooh-Bear's head planted deep in the dirt to avoid constant fire when he taunted the gunner one too many times. Slappy the Mutant Beaver was also killed by musket fire. Eventually, when the Outlanders closed the distance and came to blows with the ape-men, the tide turned and the defenders were slaughtered. One of the rifle-apes managed to drop a Big Black Bomb onto Lightning Jack, wounding him, but leaving himself vulnerable to rifle-fire from Jock. Professor Elemental finally managed to get close enough to the machine-gunner to use his mind control helmet and bring the battle to a close.

2—Entry Cave

Entering the caves of the Holy Mountain, they discovered a barricade defended by 6 ape-men. Max Bemis threw some dynamite, but it failed to explode. Professor Elemental used his Electro-Blunderbuss to blast through the barricade, killing 2 of the apes. The other 4 fled to the left side of the room, where they were picked off by rifle and laser blasts. When the party entered the chamber, they saw a cannon emplaced on the right side, which fired on them, injuring a few slightly. They rushed the gunners and killed them too.

3—Captain Floo Pinger's Cave

Rushing past the cannon, they advanced to another cave, where the ape-man Captain Floo Pinger was on guard with 3 other ape-men and a mutant albino Ape. After a brisk battle, where it was discovered that the Albino ape just wouldn't die until its head was chopped off, they cleared the room, and Max Bemis claimed Floo's jaunty fedora.

4—The Cult

The next room was the heart of the ape-men cult of worship. Four Mutants in red robes directed the worship of a gray, black-eyed idol. The party attacked the cult leaders. Lighting Jack was nearly killed by Blunderbuss fire, and Pooh-Bear was psionically assaulted and fled in terror, permanently affected by a phobia of anyone in red clothing. By the cultists were eventually worn down and slaughtered.

5—The Enemy

Beyond the cult idol, was a chamber identical to the chambers where Dr. Swampo had been activating his strange devices. Here was the gray-skinned alien enemy who had ambushed Jock in New Mexico. He was guarded by 3 greater hareballs. While Max managed to kill one hareball, the alien once again shot Jock in the groin for massive damage, dropping him like a stone. The alien, however, then escaped in a rocket pod, vowing that he would soon seek out the Scarptowners where they lived. Jock was still alive and the crew destroyed the "Strange Device" in place and returned home, to give Old Doc Lockspur the bad news about his son.