

Session/Game: Savage Worlds Mutants 8

Date: June 2, 2013

Mutants and Muskets, Episode 8: Pooh and the Magical Beaver

Campaign Date: November, 2055

Characters:

Pooh-Bear Shatner, novice, negotiator (Marlon Kirton)

Slappy the Mutant Beaver (animal pal)

Professor Elemental, seasoned, weird scientist (Jason Liebert)

Jock Johnson, novice, beater (Robert Swan)

Lightning Jack Smackdown, novice, beater, (Bob LaForge)

Ardfart Queeftots, novice, beater (Zach Kleiser)

NPC's

Weasel Lockspur (guard, first aid guy)

Stinker Feathers (guard, tracker)

Spuds Markey (driver)

GM: Dave Nelson

Prologue: The council plan is to improve the metal works into a full smelting facility. The chief missing ingredient is a large smelting caldron. The New Librarian discloses that there is such a caldron in the ruins of Beaumont and the council decides to send the Outlanders to fetch it. The first difficulty is that Scarptown has no vehicle that could carry it. Pooh-Bear volunteers that he spotted an old garage containing a more-or-less intact diesel truck on one of their searches along the Brazos. A team consisting of Pooh-Bear, his trusty beaver, Lightning Jack, Ardfart, Jock, Professor Elemental, Weasel, Stinker and Spuds Markey (who has experience maintaining and driving diesel tractors) are assembled, outfitted with 4 pack horses and a supply of fuel and sent off for Spanky's garage.

Log:

Day 1: Clear travel.

Day 2: The team is swarmed by a large pack of wild dogs, but wipes them out. Weasel Lockspur is severely wounded, but it healed by Professor Elemental.

Day 3: They arrive at Spanky's Garage. Ardfart scouts the truck, but is ambushed by a Miasmatic Mutant Purple Lion. After some ineffectual combat, Stinker Feathers shoots the beast dead with a crossbow. Spuds and Professor Elemental manage to get the truck working, using parts of the Professor's Fighting Trousers to serve as a battery.

Day 4: they begin a herky-jerky return trip. The truck constantly breaks down. At one point they are attacked by 4 rabid wild dogs, but manage to kill them.

Day 5: the Outlanders get the truck back to Scarptown.

Day 6-10: Old Man Markey, Spuds and the rest of the Markey clan overhaul the truck and put it into better working condition.

Day 11: leaving the pack horses behind, the Outlanders ram-rod the Truck all the way to Beaumont, arriving after dark.

Day 12: The team drives the truck directly to the foundry. Ardfart opens the main door-lock, and is pelted by a hurled cinderblock from a gray-crusher mutant for his troubles. The team fights and kills 4 gray crushers in the outer room of the foundry. The Professor heals Ardfart and the team enters deeper into the building, only to be confronted by Gorgo the Crusher. Gorgo fights them for a long time. He kills Stinker Feathers, and mercilessly pounds Pooh-Bear's beaver over and over. Never has a beaver seen such a pounding. Lighting Jack throws a Big Black Bomb, but only stuns Gorgo, but wounds Ardfart again. Finally, Professor Elemental blows Gorgo's head off with a deft electro-pepper-box shot. The team collects the pounded beaver and nurses it back to health. They load the caldron, but also discover a strange piece of technology, unidentifiably strange—an impossibly light device about 5 feet high and 2 feet in diameter. Professor Elemental loads that up too.

Day: 13: they drive back to Scarptown and deliver the caldron. The strange device is unloaded in Professor Elemental's isolated cabin-laboratory.

Epilogue: the Improved Metal Works is brought into operation, the council decides to get a proper chemistry laboratory into operation.