

Session/Game: Savage Worlds Mutants 9

Date: June 16, 2013

Mutants and Muskets, Episode 9: Old Cookie Swanson: Deadliest Gun in the West
Campaign Date: December, 2055

Characters:

Pooh-Bear Shatner, novice, negotiator (Marlon Kirton)
Slappy the Mutant Beaver (animal pal)
Jock Johnson, novice, beater (Robert Swan)
Lightning Jack Smackdown, seasoned, beater, (Bob LaForge)
Max Bemis, novice, mutant (Zach Kleiser)

NPC's

Weasel Lockspur (guard, first aid guy)
Old Cookie Swanson (wagon driver, cook, deadliest gun in the west)
Buster Jones (brute)
Digger Roundtree (brute)

GM: Dave Nelson

Prologue: The council plan is to expand Professor Elemental's workshop into a full chemical laboratory. Therefore, an Outlander team consisting of Pooh-Bear, Jock, Lightning Jack, Max Bemis, Cookie Swanson, Buster and Digger are sent toward the Houston Red Zone to find and retrieve chemicals and equipment from the Peter A. Zollers Chemical Storage Depot. The plan is to take the wagon south west to the edge of Cowboy Country and then south east from there between the rivers to Houston.

Log:

Day 1: The team is ambushed by a pack of deadly Hareballs. They manage to kill off the mutant pests (with Old Cookie making a fantastic pistol shot), but Buster Jones is severely wounded. When examining the bodies, they discover that each of the Hareballs is wearing a thin wire collar with a small device or nodule around it. They gather the items and turn around to take Buster back home. On the way, Jock Johnson catches sight of a small figure on a hill nearby. The man (or creature) is covered by a shimmering light, but issues a strongly worded oath of vengeance against Jock for killing his Hareballs, and then vanishes.

Day 2: Having returned to Scarptown to deliver Buster to Doc Lockspur, the team attempts to convince Professor Elemental to accompany them, but he is feverishly examining the Strange Device they recovered in Beaumont and refuses to come. He is even more intrigued with the Hareball collars, and snatches them up and locks himself in his workshop. The Outlanders do manage to convince Pooh-Bear and his mutant beaver to come along to replace Buster.

Traveling southwards again, their night-time camp is approached by 4 creepy Albino drifters. They explain that their community has been forced out of Beaumont by the war between the Grey Crushers and the Rat-men. The team, however tells the strangers to hit the bricks.

Day 3: The team is ambushed by a pack of rabid dogs. They kill all the dogs, but not before Pooh-Bear is infected by ass-rabies. Old Cookie's pistol misfires and is useless until it can be repaired back home.

Day 4 through Day 7: the team travels safely to the Houston Red Zone

Day 8: They reach the Peter A. Zollers Chemical Depot and find that the main door has recently been cut open.

1—Lightning Jack and Bemis stealthily creep down the stair case and surprise 4 ape-man troopers on guard at the landing room. They engage the apes and are soon re-enforced by their comrades. One of the apes dies when his zip-gun explodes, the rest are killed without inflicting wounds on the Outlanders. They decide to leave Old Cookie on guard with the wagon behind some trees topside, and they continue onward.

2—When they rip open the nearby door, they find 4 more ape troopers, these better armed and trained are waiting in ambush. The apes let loose a volley of ineffectual musket fire and make a bayonet charge. A quick brawl ends with all the apes dead. The team sends Weasel to take the apes' muskets back to Cookie so he can better defend himself.

3---They find a series of rooms nearby, as Bemis enters one (kicking over a galvanized bucket) he finds himself in a swarm of angry scorpions, meanwhile a gang of mutant cannibals, attracted by the gunfire and bucket-kicking, rushes up from the south corridor, and 4 more ape troopers, hoping to help their now-dead friends in the first rooms, rush down from the east. Bemis ignores the scorpions, and enters the hallway. He has Digger light his big black bomb which Bemis then throws down the south hall. The bomb explodes, killing most of the cannibals. Meanwhile, the scorpions swarm Digger, causing him to ignite a flask of lamp oil to kill them off. The ape-men circle the corner, firing muskets and wounding Lightning Jack. He responds by throwing another Big Black Bomb, killing all four apes. The team then finishes off the last few cannibals quickly.

4—Searching another room nearby, they find another gang of cannibals. Bemis kills 2 with his mutant laser eyes, and Lightning Jack kills the rest with still another big black bomb.

5—Bemis impetuously rips open another door by himself and stumbles into a gang of cannibals facing off against 4 albino drifters. Bemis steps back, has Digger light another bomb and then Bemis manages to drop the bomb at his own feet. It does kill two cannibals and 1 albino, but also severely wounds Digger and scorches Bemis a bit. The rest of the team rushes in and kills all of the cannibals quickly. They surround and question the albinos as to why they are there. However, they are unsatisfied with their answers and kill them.

6—They then enter a large chamber and discover a gigantic mutant scorpion in a very bad mood. The scorpion simultaneously attacks Jock, Lightning Jack and Bemis, wounding Lightning Jack in the process. After some tense minutes, the scorpion is finally killed. The scorpion's chamber turns out to have most the supplies they need. They sit around and watch Weasel take many trips to the wagon carrying all the material.

7---Searching another section, looking for the last few chemicals they need, Jock, Bemis and Lightning Jack each throw open doors separately and simultaneously. Bemis and Jack each release a gang of cannibal mutants and a brawl results. The

three get into a serious kill-count contest. So much so, that Jock goes to another door, throws it open and releases another gang of cannibals. After a long battle the cannibals are killed and Bemis wins the battle.

8—Jock, immediately after saying “I’ve never had a real injury in my life” recklessly throws open another door. However, this room was full of cracked chemical containers and the sparks caused by the rusty door violently opening causes an explosion wounding Jock.

9—Searching another section, they found the leader of the ape-man expedition to the depot. His name was Dr. Schmaius, a weird scientist, and lo and behold, he was examining a Strange Device identical to the one that the Outlanders had found in Beaumont. A battle breaks out between the Doctor, his guards and the Outlanders. As long as Dr. Schmaius's laser pistol maintained its charge, he was having the better of the battle, putting down Jock Johnson with a serious wound. However, the gun runs dry. Dr. Schmaius then flees into the hallway, leaving his guards to their fate. He uses a force-field projector to cut off pursuit and flees to the surface. The remaining Outlanders slowly wear down the ape guards, but the leader escapes back to the surface. However, Old Cookie Swanson is on guard with a pile of 4 loaded muskets. He takes aim and shoots the ape-scientist dead with a single shot.

The team takes the seriously wounded Jock and the walking wounded Digger back to the wagon, gathers the final needed chemicals and loots 4 more muskets and the laser pistol and force-field generator from the apes, and also the Strange Device and packs it all into the wagon.

Day 9-Day 15: The team travels safely back to Scarptown.

Epilogue: Jock Johnson will not be able to return to action until February 2056. The council decides the next mission must be to get a gun shop into operation, and that snatching a gun smith from Smileytown is surely the best plan of action.