Campaign/Game: Pirate Bastards - Pirate Borg Date: October 276th, 2024

Session 5: Black Vines

Characters

Francois "Curly" Bonet, Swashbuckler (Craig)
Jerry "Red Eye" Davies, Buccaneer (Dave)
Juan Diaz, Zealot (Bob)
Tadg "Big Red" O'Mordha, Zealot (Quinton)

DM: Andrew

The Pirate Bastards return to Seven Skull Cavern to hide their ill-gotten gains and create a sort of pirate hideout for their next caper. They encounter some other ruffians breaking down a hidden wall within the cave complex. They are getting their "captain" as well as their hidden loot. One of those intruders turns out to be Enzo, the shopkeeper they ripped off in Port Nelson. The Pirate Bastards kill them all, and steal the loot they were searching for. As they leave, they decapitate corpses of the dead pirates.

That night, they hear moans and screams further in the depths of the caves. They find a cistern filled with a school of flesh-eating fish. They enter and leave through a gilded sarcophagus in the floor of the basin. The heroes kill all the fish and bring up the golden lid of the sarcophagus. In doing so, they free a fish-man who later attacks the ship. The Pirate Bastards later return to the cistern to kill the fish-man for good.

The Pirate Bastards return to the South side of New Providence island to follow a treasure map they found hidden behind the wall the ruffians were seeking. Despite seeing a village that appears to have been destroyed by black vines, and a vine-covered trip to a waterfall defended by a vine-monster, the Pirate Bastards find their treasure and bring it back to their lair. The Pirate Bastards decide that their next port of call will be the pirate haven of Tortuga.

The Pirate Bastards find that they are building up a small fleet of ships:

- Tratane Taken from Port Nelson
- Piragua Found in Seven Skull Cavern
- Dinghy Came with Enzo the pirates