Rampage Amid the Ruins ver. 2 Character Sheet

CHARACTER NAME: William Snow Player: Craigj

CLASS/LEVEL Fighter/Mage 6 SPECIES Trollson ALIGNMENT Neutral

GOD (If Initiated): Boccob (Magic) Size: Large Base Move: 30 Vision Normal

STRENGTH	*INTELLIGENCE*	*WISDOM*	*DEXTERITY*	*CONSTITUTION*	*CHARISMA*
18	**15**	**10**	**16**	**16**	**11**

Saving Throw:	**Save Bonuses**
14	+2 vs. Breath Weapons, Energy Drain attacks, Fumbles, Weapon Effects, Paralysis, Spells & Spell-like Devices & Magical traps

Armor Class	**Hit Points**	**Wounds**	**Icon**
20	61 (10/8/9/7/8/10/9)	[][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][] [][][][][][]	

COMBAT INFO

ADJ MOVE:	30	**Attack Bonuses:**	Melee/Hurled: +3H / +4D Ranged: +4H / +3D
Combat Bonuses:	Fighter (L6): +3 M/R / +2 D; STR bonus: +2 Dm/h; INT bonus: +1Dr; DEX bonus: +1 R, AC: +3 Unarmored Fighting: AC +3		

Weapon	**Total Atk Bonus**	**Damage**	**Size**	**Hands**	**Range**	**ROF/Features**
Silvered Spear (1H / 2H)	+3 / +3	d6+4 / d8+4	L	2 (1)	m: 10/20/30	H, AM, R1, RC
+2 Great Axe**	+5	2d4+6	L	2	melee	SS
Dagger (m/r) (silver)	+3 / +4	d4+4 / d4+4	S	1	m: 10/20/30	RoF: 1 : FD, AM, H
Composite Warbow	+4	d6+4	M	2	80/160/240	RoF: 2
Arming Sword +1	+4	d6+5	M	1	melee	FD

Adventuring Skills and other Abilities of Note (Skill Roll):

Combat Training (9+1b) Rampage Tactical Reposition (d8) Unarmored Fighting x3 Spear Fighting Quick Draw Reach for it	Horsemanship See thru Illusion (race) Immune to Cold (race)		Languages: Common, Fruz, Moruz, Flan, Old Suloise, Uroz, Jebli & Titanic

WEALTH	**EXP**
7,858 gp Maint. PD thru: JUL	90,019 XP + of 100,000 XP (L7)

GEAR

ARMOR WORN: Cloak of Defense (Base AC:12) , Spidersilk shirt (AC+4), Unarmored Fighting (+3) & Dex (+3)

ITEM	Location
- Baldric	
- Silvered Spear	hangs on Baldric
- Composite Warbow	hangs on Baldric
- +2 Great Axe**	hangs on Baldric
- Silver Dagger	belt Scabbard
- Back Quiver w/ 20 Arrows:	
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
- Bandoleer w/	
*Silver Dagger	
*Continual Light Rock** (with cover)	
*Cling Fire	
*Lamp Oil	
* Wand of Fireball [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
(lvl 8) [ ] [ ]	
- Belt w/ scabbards & 2 pouches w/	
*Flint & Stone	
*Daily Spell components	
- Boots of Leaping** - Ring of Fire Resistance **	
- Ring of Disguise ** (1hr/day)	
- Spidersilk Shirt **	
- Cloak of Defense**	
*Dalhven Nar Tooth** (+1 hit/ +1dam/s	
+1 saves for 6 rds: once/round)	

ITEM	Location
- Backpack w/	
*Tome of the North in metal box	
*Sack w/ 20 Arrows [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
*Wool Blanket & Clothes	
*Large Wine Skins x2: [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
*Wax Candles x 3: [ ] [ ] [ ]	
*10 bow strings: [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
* 100' Rope	
* Iron Rations x 21	
[ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	
[ ] [ ] [ ] [ ] [ ] [ ] [ ]	
*Spell Component Bag	
*Cling Fire	
*Lamp Oil	
*Military Oil x2 [ ] [ ]	
*Spare Dagger	
*Metal Scroll Case w/	
Ice Bolt: [ ] [ ] [ ] [ ] Lightning Bolt: [ ] [ ]	
*Death Sands [ ] [ ]	
*Pickled Turnip of gastron (poison reroll)	
*White Lotus [ ] [ ]	
*Wand of Chuggins [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ] [ ]	

WILL

OTHER NOTES:

Tome of the North (spellbook) w/
L1: Read Magic; Circle Protection; Detect Magic; Sleep; Fear; Invisible Chuggins; Concealing Fog; Air Shield, Stone Missile

L2: Ice Bolt; Brew Potions; Mind Reading; Invisibility; Knock

L3: Dispel Magic; Prepare Spell Book; Lightning Bolt; Fireball, Summon Monster I

Snow's mount: "REX" Lizard, Large
AL: Neutral ML 3d6 (15) SIZE L
Move: 35' HD: 4D8 HP: 23
+4 TO HIT Bite:1d8 & Disease AC 15 SAVE 16

Spells Memorized:

L1: _____
(5) _____
_____
_____
_____

L2: _____
(2) _____

L3: _____
(2) _____