

**Session/Game:** Rampage/Shieldlands #35  
**The Shieldlands Episode 35: The Kaiju of Rancid Thung**  
**Campaign Date:** October 8th - 21st, CY 577

**Date:** August 18th, 2024

**Characters:**

**Bardhun Staghide**, High Elf, Magic User (Travis)

**Arturo Dethstyn**, Human Fighter (NPC)

**Sir John of Gerk**, Human Fighter (Dave)

**Mike Muggins**, Human Jack (NPC)

**Freely Bucket**, Human Fighter (Bob)

**Ordinary Joe**, Human Jack (NPC)

**Gruz Bondro**, Half-Ogre Cleric (David C)

**William Snow**, Trollson Fighter / Mage (Craig)

**Freddie Spunkmeyer**, Human Jack (NPC)

**Friar Biggins**, Human Cleric (NPC)

**Judge:** Andrew

**Log:**

*October 8th - 20th, CY 577*

The party rests from their assault on the void ship.

*October 21st, CY 577*

The party is contacted by a messenger. The Trimarch is under attack! The Heroes of One-Thousand Bones return to the Trimarch to find the forces of Rancid Thung on the march. At the head of the column, a titanic automaton strides along disintegrating all it sees with eye rays and big, stompy feet. Already, the holdings of Xander Fudley had been crushed and the giant robot moves toward Fort Hydra to break the backs of the defenders.

Using the codes passed on by the brain in a jar, the Heroes of One-Thousand bones sneak in through a port in the foot. There they fight a pair of bugbears and destroy an abyssal champion. They climb the leg up to the knee. Several lightning bolts later, they manage to disable the giant robot's progress. They destroy a unit of bugbears who come down after them.

The heroes then progress up to the crew deck. There, they fight up one set of stairs defended by two fiery terrors, three champions, and an abyssal sorcerer that is just murdered without mercy.

On the next floor up, they see the misty portal that leads to the heart of the beast. Rather than face whatever monsters live in that pocket dimension, the heroes progress up to the head.

There they face off against two more abyssal champions, a cadre of bugbears, and a final demonic sorcerer. At first, there was a whole lot of anxiety. Gruz is nearly slain by the sorcerer's death spell, but the beastly mage "miraculously" survives all attacks against it. Only once Bucket throws magic dust does it reveal that the sorcerer is instead invisibly hidden elsewhere and he is puppeting an illusion.

With the controls of the head squared away, the heroes dismantle the titanic beast. They remove its powers and seal the misty portal to its heart. This breaks the armies of Rancid Thung, saving the day for the Trimarch area.

### **Epilog:**

Following these adventures, the heroes' lives slow down and they begin to take on new roles in society. Bardhun moves to Admundfort and starts a wizard's school. Wudchester becomes one of the great houses funded by all the wealth taken from the robot. William Snow builds out a compound in Fudley, incorporating the inn that Gruz and Jocolos run. Bucket becomes known as the "Monkey Mayor" of Tramphollow.