**THE LASH CAVE**

The Lash Cave is an abandoned mine in this Southwestern set of Hills in the Petestone Barony, near the Rift Canyon. It has been adopted as a lair by the adventurer Gnomelash! and his henchmen.

**1—Entrance Cave and Donkey Stables:** the former entrance was sealed up and made to look like a landslide covered it. There is a cunningly hidden secret door that has been Wizard Locked as the only entrance. The 4 donkeys used by Team Gnomelash! are stabled here.

**2—Donkey Supply:** supplies for the donkeys are kept here.

Supplies: 2 barrels of water, 2 loads of fodder (140 donkey-days)

**3—Storeroom A**: general supplies are stored here.

Supplies: Arms Racks x2, Wooden Chest (Golden Rod x7, Vermifuge x7, Comfrey x6, Acid x1, Assassin’s smoke x8, Devil Grease x3,Flash Powder x2, Tangler x1 ), 25 wax candles, 4 cots.

**4—Hench Quarters:** this room is used by the henchmen as their personal quarters. Furnishings: 25 wax candles. 2 small beds. 2 wooden chests.

**5—Kitchen and Storeroom B**: cooking is done here and all food-related supplies are stored here too.

Supplies: barrel of average ale, 2 barrels of water, 3 casks of standard rations (63 man-days), 1 cask of uncooked rations (70 man-days), Set of Cooking Pots, Cauldron, Cooking Brazier,

**6—Grand Hall**: this is where meals are taken, plans are made and guests are entertained. Furnishings: Throne, Table, 4 stools, 25 wax candles

**7—Study and Personal Chambers**: entrance to this room is by way of a Wizard-Locked Secret Door from room 6.

Furnishings: 25 wax candles. Small Bed, Desk (quill pens, ink,), Chair, Wizard-Locked Stone Chest (spell book, spare component bag, spare alchemist kit, 3 sets of good clothes), Book Shelf-1 (humidor x10, 50 mighty cigars, 50 regular cigars), Book Shelf-2 (potion making kit, scroll supplies 4 lvls, journal, blank book, area map)