

BATTLE OF DUST

April 12, 1025

5 miles south of Dusty Tower, T6

Fang Army

Unit	Type/Number	Points each	Base Pts	Adjustment	Total Points
F45	Orc HFB x55	4	220		220
F46	Orc ArcA x23	7	161		161
F48	HAB x20	6	120	X2 Horse in grassland	240
F49	MHB x20	6	120	X2 Horse in grassland	240
F51	LPC x20	3	60		60
F53	ArcC x30	5	160		160
F55	LFCx50	2	100		100
F57	Skeletons x50	5	250		250
	Baron ACM-8	45	45		45
	Drudge	25	25		25
	Malice	25	25		25
	Pious	25	25		25

Barl Army

Unit	Type/Number	Points each	Base Pts	Adjustment	Total Points
BA1	HFBx40	4	160		160
	BEA X38	6.5	247		247
BA2	HFC X100	3	300		300
	BEC x55	3.5	192.5		192.5
BA5	LHC x50	4	200	X2 Horse in grassland	400
BA20	Wolf-men x10	30	300		300
HofV	BE-4 x5	25	125		125
	Jarl Be-9	50	50		50
	Magnus MU4	45	45		45
	Sigurd BE4	25	25		25
	Black Floki De4	25	25		25
	Bjorn DR4	25	25		25

SET-UP

1—Combat Strength:

Fang: 1551
Barl: 1894.5

2—Command Rating

Fang: 6
Barl: 10

3—Situation Ratings

Both sides -30 because of movement that day and the previous

PROCEDURE

1—Advantage:

+22% to Barls

2—Combat Rolls:

Fang:
 $50+13=63$
 $63/2=32$;
 $32+6=38$
 $38-30=8$

Barl:
 $82+20=102$
 $102/2=51$
 $51+10=61$
 $61-30=31$
 $31+22= 53$

Barl Victory by 45

3—Results:

Barls: 19% casualties 360 points, reduced by 125 for Horn of Valhalla =235 points
2 wolfmen (60), 26 HFC (78), BEA x10 (65), 4 LHC (32).
No character casualties.

Fang: 24% casualties 372 points:

26 skeletons (130), 25 Orc HFB (100), 25 LFC (50), 20 Light Pike C (60), 4 LHC (32)
Note F51 is eliminated
No character casualties

Field: 24=Barls hold field

4--Rewards

Barl

All 200 dwarf captives are freed.

After a quick plunder of the camp (half of what could have been taken for a long stay).

Jarl Ingvar gets 2000gp

Each of the 4 henchmen gets 500gp

8000gp is divided among the troops.

Sigurd advances to level 5

HFB advance to HFA

HFC advance to HFB

Fang

HAB advance to HAA

Orc HFB advance to HFA

LFC advance to LFB