**MEN ATTACKING MATRIX--MELEE**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Weapon-Length** | **Damage** | **AC 0** | **AC 1** | **AC 2** | **AC 3** | **AC 4** | **AC 5** | **AC 6** | **AC 7** | **AC 8** | **AC 9** |
| Punch/Kick-0 | 1 | 26 | 25 | 24 | 21 | 18 | 15 | 13 | 10 | 11 | 6 |
| Grapple-0 | -- | 20 | 19 | 18 | 16 | 16 | 14 | 14 | 12 | 12 | 10 |
| Dagger-1 | 1d4 | 22 | 21 | 20 | 19 | 16 | 15 | 13 | 12 | 10 | 8 |
| Hand ax-2 | 1d6 | 22 | 21 | 20 | 19 | 16 | 15 | 13 | 12 | 10 | 9 |
| Club or Torch-3 | 1d4 | 24 | 23 | 22 | 20 | 18 | 16 | 14 | 12 | 11 | 9 |
| Mace-3 | 1d6 | 19 | 18 | 17 | 15 | 15 | 14 | 13 | 12 | 11 | 10 |
| Hammer-4 | 1d6 | 19 | 18 | 17 | 15 | 15 | 13 | 13 | 12 | 11 | 10 |
| Sword-4 | 1d8 | 21 | 20 | 19 | 17 | 15 | 14 | 13 | 12 | 11 | 9 |
| Military Pick-5 | 1d6 | 17 | 16 | 15 | 13 | 13 | 11 | 13 | 12 | 11 | 10 |
| Battle Ax-5 | 1d8 | 20 | 19 | 18 | 16 | 14 | 13 | 13 | 12 | 11 | 10 |
| **Big Club-6#** | 1d8 | 23 | 22 | 21 | 19 | 17 | 15 | 13 | 11 | 10 | 9 |
| Morning Star-6 | 1d8 | 19 | 18 | 17 | 16 | 14 | 12 | 12 | 11 | 9 | 8 |
| Flail-7# | 1d8 | 17 | 16 | 15 | 14 | 14 | 12 | 12 | 11 | 10 | 9 |
| **Quarter Staff-7** | 1d6 | 26 | 25 | 24 | 21 | 18 | 15 | 13 | 11 | 10 | 9 |
| **Heavy Ax-7#** | 1d10 | 19 | 18 | 17 | 15 | 14 | 12 | 12 | 12 | 11 | 10 |
| Spear-8 | 1d6 | 21 | 20 | 19 | 17 | 16 | 15 | 13 | 12 | 11 | 10 |
| **Maul-8#** | 1d8 | 19 | 18 | 17 | 16 | 14 | 12 | 12 | 11 | 9 | 8 |
| **Halberd or Pollaxe-8** | 1d10 | 19 | 18 | 17 | 15 | 14 | 12 | 12 | 12 | 11 | 10 |
| **Bill-9** | 1d10 | 20 | 19 | 18 | 16 | 15 | 13 | 11 | 10 | 9 | 8 |
| **2-handed Sword-10#** | 1d10 | 18 | 17 | 16 | 14 | 12 | 11 | 11 | 10 | 9 | 8 |
| Mounted Lance-11@ | 1d10 | 19 | 18 | 17 | 16 | 14 | 12 | 10 | 9 | 8 | 7 |
| **Pike-12@** | 1d8 | 20 | 19 | 18 | 16 | 15 | 14 | 13 | 12 | 11 | 10 |

Bold=2-hands; #=requires clear space 5” around user; @=cannot be used in dungeon

Roll 1d20, add any character, tactical or magical modifiers to the result and if the total score equals or exceeds the indicated number on the table for the AC then a hit is scored. On the rare occasions when the target’s AC exceeds 0, apply the AC number (-1, -2 etc.) as a penalty to the attacker’s die roll. Ogres and Minotaurs add 3 to weapon lengths and Giants add 6 to weapon lengths (Judge may add these numbers to similar sized enemies).

***Fighting Men:***Levels 4-6 +2; Levels 7-9: +5 Levels 10: +7

***Clerics and Scouts*** Levels 5-8: +2; Levels 9-10: +5;

***Magic-Users:*** Levels 6-10: +2;

***Normals****:* Green/Untrained Troops: -2; Green/Trained -1

***Weapon-Using Monsters:***

1-HD +0; 1+1 HD: +1; 2-3 HD +2; 3-4 HD +4; 4-6 HD +5; 6-8 HD: +6; 9-10 HD: +8; 11+ HD: +10

**MEN ATTACKING MATRIX--MISSILE**

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Weapon** | **Damage** | **AC 0** | **AC 1** | **AC 2** | **AC 3** | **AC 4** | **AC 5** | **AC 6** | **AC 7** | **AC 8** | **AC 9** |
| Sling | 1d4 | 21 | 20 | 19 | 18 | 16 | 15 | 14 | 10 | 10 | 7 |
| Short Bow | 1d6 | 24 | 23 | 22 | 19 | 16 | 14 | 13 | 11 | 10 | 9 |
| Horse Bow | 1d6 | 23 | 22 | 21 | 19 | 16 | 14 | 13 | 11 | 10 | 8 |
| Lt. Crossbow | 1d6 | 24 | 23 | 22 | 19 | 16 | 14 | 12 | 11 | 10 | 8 |
| Longbow | 1d6 | 22 | 21 | 20 | 18 | 15 | 13 | 11 | 10 | 9 | 8 |
| Composite Bow | 1d6 | 23 | 22 | 21 | 19 | 16 | 14 | 12 | 10 | 9 | 8 |
| H. Crossbow | 1d8 | 20 | 19 | 18 | 17 | 15 | 14 | 12 | 10 | 9 | 7 |
| Javelin | 1d6 | 24 | 23 | 22 | 19 | 16 | 14 | 13 | 11 | 10 | 9 |
| Dart | 1d4 | 24 | 23 | 22 | 20 | 17 | 16 | 13 | 11 | 11 | 9 |
| Flask | -- | 12 | 12 | 12 | 10 | 12 | 10 | 12 | 10 | 12 | 10 |

+1 to hit at short range; -2 to hit a long range

# MONSTERS ATTACKING TABLE

 **Hit Die of Monster Attacking**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **AC** | **1** | **1+1** | **2-3** | **3-4** | **4-6** | **7-8** | **9-10** | **11+** |
| -4 | 23 | 22 | 21 | 19 | 18 | 17 | 15 | 13 |
| -3 | 22 | 21 | 20 | 18 | 17 | 16 | 14 | 12 |
| -2 | 21 | 20 | 19 | 17 | 16 | 15 | 13 | 11 |
| -1 | 20 | 19 | 18 | 16 | 15 | 14 | 12 | 10 |
| 0 | 19 | 18 | 17 | 15 | 14 | 13 | 11 | 9 |
| 1 | 18 | 17 | 16 | 14 | 13 | 12 | 10 | 8 |
| 2 | 17 | 16 | 15 | 13 | 12 | 11 | 9 | 7 |
| 3 | 16 | 15 | 14 | 12 | 11 | 10 | 8 | 6 |
| 4 | 15 | 14 | 13 | 11 | 10 | 9 | 7 | 5 |
| 5 | 14 | 13 | 12 | 10 | 9 | 8 | 6 | 4 |
| 6 | 13 | 12 | 11 | 9 | 8 | 7 | 5 | 3 |
| 7 | 12 | 11 | 10 | 8 | 7 | 6 | 4 | 2 |
| 8 | 11 | 10 | 9 | 7 | 6 | 5 | 3 | 1 |
| 9 | 10 | 9 | 8 | 6 | 5 | 4 | 2 | 1 |