

**Campaign:** Rhylanor Express, Traveller #10

**Date** September 16, 2012

**Episode Ten:** Staying Alive While Jive Talking with Night Fever

**Campaign Dates:** day 173, year 1112 to day 256, year 1112

## Player Characters

Screaming Jack Murdoch, ex-flyer, pilot, 5 terms (Jason Leibert)

Old Doc Spurlock, retired doctor, 7-terms (Jason Leibert)

Reginald Stuffington, retired diplomat, 2nd secretary, 6 terms (Jason Leibert)

Gun Lee, retired army colonel, 5 terms (Marlon Kirton)

Roland McGintley, retired merchant, 1st officer, 7-terms (Andrew Smith)

Yes Paul, ex-pirate henchman, 1-term, (Andrew Smith)

Jax "The Remedy" Tyvoid, ex-marine lieutenant, 3-terms (Andrew Smith)

Plus various NPC crew members

**GM:** Dave Nelson

## LOG

*173-1112 system Rorise, Mora Subsector*

Realizing that the *Festivus* is badly in need of its annual maintenance, Dorkon, Skip, Verdun, Rat, Chum, Finn and Doris take it to Mora for the work to be done. They arrive at Mora on 180, arrange for the overhaul and pay the back mortgage payments.

Meanwhile, Gun Lee and Doc Spurlock get notice by a relayed X-boat message that the Imperial Charges filed against them (which allowed them to escape the local mess on Rhylanor) had come to the "top of the pile." They were summoned to a circuit court hearing on Nakoto, at the penthouse conference center at the Grumoose City Regency Hotel on that world. They gathered the crew that had not gone off to Mora and jumped off to Moran.

173-181: Death Ranger jumps to Moran

182: Death Ranger refuels at Gas Giant in Moran system.

183-190: Death Ranger jumps to Mercury (1 day out from Gas Giant)

191: Death Ranger travels to Gas Giant

192: Refuel at Mercury Gas Giant

193-200: jump to Fosey

201-214: Crew arranges for the annual maintenance on the Death Ranger, at the Fosey Star Port. Dr. Spurlock removes the extra transponder chips first. They arrange to get 60-day temporary registration tags on their salvaged ship, good until they can get a proper Naval inspection and adjudication. They also arrange to get their damaged G-carrier repaired.

215-222 Jump to Nakoto

223: The Remedy, Gun Lee, Doc Spurlock, Reginald land on Nakoto and take the train to Grumoose. On the train they witness a vargr traveler beaten brutally by some guards for daring to suggest that the Leader's daily noon dance show was a repeat. The Remedy enjoys some serious local chick action during the Leader's Evening Dance Party Broadcast. Reginald Stuffington attempts to meet with the magistrate, Count Barry of Cipatwe, but is informed by the hotel staff that he isn't scheduled to arrive for a few days.

224: The Remedy wanders about the town, checking things out. He is disturbed by some obnoxious Vargr shoppers, who mistake him for some other contact.

225: The Remedy parties down at the Leader's Arms Bar and Disco Palace. He has some success with a local chick named Matilda Theleaderisawesome, whom he refers to as Linda, and whom he charmed away from the Vargrs whom he had met the previous day. However, all the chicks in the place drop everything when the bar starts selling contraband off-world sausage. The Remedy decides to start hanging out with the Vargr for the rest of the evening. After he returns to his room, the Remedy is assaulted and beaten by the Grumoose Regional Disco Boys Police Squad. They beat him on suspicion of being a sausage smuggler, but release him when he vomits and shows no sign of sausage consumption.

226: Reginald Stuffington is informed that Count Barry and his party have arrived at the hotel and he arranges a meeting with the Count, just before "Tea Time with the Leader" is to be broadcast. Reginald pays a 10 Megacredit bribe to the count to make the charges go away.

227: Everybody Rests

228: The Date of the Hearing arrives, and Reginald, the Remedy, Gun Lee and Doc Spurlock ascend the elevator to the penthouse. There they discover the entire summons was a ruse by the agents of Francis Polaski (of the Space Mafia), from whom they had stolen 40 Megacredits on Rhylanor. The adventurers were swarmed by a party of ninjas. Gun Lee, Doc Spurlock and Reginald were quickly clubbed into unconsciousness, and the Remedy forced into a corner. The ninjas abduct Lee and Spurlock, leaving demands for an additional 35 megacredits in ransom.

229: The Remedy rushes Reginald, suffering from a cracked skull, back to the Death Ranger where Roland McGintley did a half-assed job patching him up.

230: The Remedy meets his Vargr pals on the train back to Grumoose. They recognize the scent of ninja on his injuries saying that they helped load similar smelling containers onto the train to the Star Port earlier. Yes Paul then investigates the shipping records at the Star Port, discovering that the containers were loaded onto a subsidized merchant named the Paco.

The crew is recalled, and the Death Ranger waits in orbit until the Paco launches.

They fire on the vessel and cripple it, but are intercepted by the System Defense Boat Omicron 244. In a combination of skill and luck, the Death Ranger knocks out the Maneuver Drive of the Omicron 244 as it was attempting to reach orbit, it then crashed catastrophically back down to the planet. The Death Ranger crew then boards the Paco, rescues Gun Lee and Doc Spurlock, and discovers miraculously that their attacks have killed the hidden ninjas.

231-238: Death Ranger jumps to Bryet

239: refuel at Bryet

240-247: jump to Catuz

248: refuel at Catuz

249-256: jump to Mora to rendezvous with the Festivus.