

**Campaign:** Rhylanor Express, Traveller #8

**Date** August 19, 2012

**Episode Eight:** Assault on Pirate Moon 457-973

**Campaign Dates:** day 314, year 1111 to day 98, year 1112

### **Player Characters**

Verdun Thuul, ex-merchant, 4th officer, 3 terms (Bob LaForge)

Dorkon the Hunter, ex-hunter, 3 terms (Bob LaForge)

Skip Jockley, the secret space detective, ex-navy, 1 term (Bob LaForge)

Screaming Jack Murdoch, ex-flyer, pilot, 5 terms (Jason Leibert)

Old Doc Spurlock, retired doctor, 7-terms (Jason Leibert)

Reginald Stuffington, retired diplomat, 2nd secretary, 6 terms (Jason Leibert)

Chum Lee, barbarian chief, 1 term (Marlon Kirton)

Rat Lee, ex-rogue, 1 term (Marlon Kirton)

Gun Lee, retired army colonel, 5 terms (Marlon Kirton)

Roland McGintley, retired merchant, 1st officer, 7-terms (Andrew Smith)

Yes Paul, ex-pirate henchman, 1-term, (Andrew Smith)

Jax "The Remedy" Tyvoid, ex-marine lieutenant, 3-terms (Andrew Smith)

### **NPC crew of the *Death Ranger***

Sigbert Crawley (Engineer), Doris Starling (Engineer), Finn Jacobs (Pilot), Rick Westinghouse (Gunner), Farley Wulf (Gunner), Carl Donolly (Gunner), Hakupta Heat (Gunner), Andrew Jackson (Gunner), Lightning Link (pilot), Joe Warbler (navigator)

### **NPC Allies**

Baron Carlo Fossi, Space Becky, and the crew of the *Countess Cassandra*

Captain Timothy Church and Sergeant Griswald plus 8 more mercenaries of "Tim's Tornado"

**GM:** Dave Nelson

### **LOG**

314-1111 Garrincski, Rhylanor Subsector

The Death Ranger crew send a message to Baron Fossi and to Captain Church to meet them at Jae Tellona on 007-1112.

314-321 Jump Space to Equus

322 Refuel at Equus Gas Giant

323-330 Jump Space to Tureded

331—Refuel at Gas Giant

332—land on Tureded to buy guns. "The Remedy" has minor run-in with obnoxious redneck and sticky dynamite.

333-340 Jump Space to Fulacin

341-348 at the Magneto-Dynamics automated shipyard at Fulacin, the crew has the ship's fusion turret replaced with a triple pulse laser and they upgrade the programming of their repair robots.

349-356 Jump Space to Jae Tellona

357-007 Drift in space outside orbit of gas giant, waiting for Baron Fossi and Tim's Tornado.

008—Death Ranger crew meets with Captain Church and Baron Fossi (Church and the Tornado being transported there in Fossi's ship). Church proposes a plan to land a team onto the far side of the moon from the moon base on 457-973. The team would be hidden in a hollowed out asteroid flung at the moon from Fossi's Countess Cassandra. In order to be safe and inconspicuous, the asteroid would drift slowly for 30 days with the team inside under the influence of "Fast Drug." As they approached the landing, powerful retro rockets would stop their fall. The Death Ranger crew agree and offer 25% of the take to Church and Fossi.

08-15 Jump Space to Fulacin

016-022 Fulacin: the crew purchase and prepare the 40-displacement ton asteroid. It holds 20 men, 1 G-carrier and a few tons of cargo.

023-30 Jump Space to Jae Tellona: Death Ranger and Countess Cassandra head off together.

031—Refuel

032-039 Jump Space to Belizo

040---Refuel

041-048 Jump Space to Kegena

49-50 Refuel

51-58 Jump Space to Cipatwe

59—Refuel

060-067 Jump Space to 457-973

068—Ships refuel at another gas giant, then Countess Cassandra launches "The Rock" toward the moon base.

068-098 As the ships lurk, the rock slowly tumbles toward the moon base.

098---The Rock lands on the far side of the pirate moon undetected. 9 members of Tim's Tornado and 9 members of the Death Ranger crew emerge, and take the G-carrier (and

several grav belts) across the surface of the planet to the moon base.

Infiltrating the base, they make a surprise assault. Chum Lee and his crew blow up the control tower. The G-carrier uses anti-tank missiles to destroy the 2 missile-launcher turrets protecting the base. It also kills the workmen upgrading the Festivus (Dorkon's stolen ship) on the launch pad. Captain Church and 4 men capture a Far Trader, while Sergeant Griswald and 3 other men capture the converted "Pocket Carrier". The crew repairing a missile shuttle flee, while another enemy crew manages to get a far trader aloft, and wrecks the G-carrier. Meanwhile Chum Lee and his crew, kill or drive back the heavily armed security troops that come out of the central lift shaft of the base.

The assault team becomes prize crew and they use the Far Trader, Pocket Carrier and Festivus to destroy the two laser towers and to attack further enemy ships as they try to launch.

Meanwhile, the Death Ranger starts to get within range of the moon and to engage the pirate fleet. They destroy 1 scout ship and cripple 3 others which eventually surrender. The fifth picket scout ship manages to activate its jump drive. The Death Ranger manages to pound the escaping pirate Far Trader, and then the Liner Funfu into eventual surrender as well.

The session ends with the pirate fleet that had reached the surface completely defeated, but the large underground sections of the pirate base still in enemy hands.