

Name: Dirt Mover

Class: Dirt Mover

Armor 3	Speed 80m	Crw/Pass 1	Cargo 0
TL 6	Displace 10 tons	Cruise 20kph	Max 30kph
Fire Control: No	Range:	Price:40,000cr	Life sup: no
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Name: Armed Tracked ATV**

**Class: ATV**

Armor 13	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 51,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Auto-cannon min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Auto-cannon:** 4 Targets: Eff 500(14)+3; Long 100(10)+2; Ex 1880(4)+1  
200 shells

Can convert to 8-man vehicle with sleeping space

**Name: Scout Tracked ATV**

**Class: ATV**

Armor 16	Speed 200m	Crw/Pass 3/14	Cargo 1
TL 11	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 688,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Adv. Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Adv. Jammer.	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scan	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Mineral Scan	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Atmosphere Scan	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Map Box	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RP-laser min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PD pod// Anti-Air	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>

**Rapid Pulse Laser:** targ 16; Eff200(8)+7, Long 500(4)+5; Ext 1500(2)+3  
Can convert to 8-man vehicle with sleeping space

**Name: Recon Tracked APC**

**Class: ATV**

Armor 26	Speed 200m	Crw/Pass 3/14	Cargo 1
TL 11	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 746,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Adv. Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Adv. Jammer.	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scan	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Map Box	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RP-laser min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
PD pod// Anti-Air	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>

**Rapid Pulse Laser:** targ 16; Eff200(8)+7, Long 500(4)+5; Ext 1500(2)+3  
Can convert to 8-man vehicle with sleeping space

**Name: Prospector Tracked ATV**

**Class: ATV**

Armor 13	Speed 200m	Crw/Pass 1/3	Cargo 3
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: No	Range: 5000km	Price 57,750cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Mineral Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Desk Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Rad Counter	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Power Winch	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sample Arm	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Laser carb. Min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Laser carbine: Eff 150(7); Long 300(3); Ext 1500(1)

Laser is in remote turret mount, intended for cutting ore samples

Contains sleeping space for 4

**Name: Cargo Tracked ATV-6**

**Class: ATV**

Armor 11	Speed 200m	Crw/Pass 1/2	Cargo 4.5
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: No	Range: 5000km	Price 31,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>

**Name: Rescue Tracked ATV**

**Class: ATV**

Armor 13	Speed 200m	Crew 4	Cargo 1
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: No	Range: 5000km	Price 151,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Medical Scanner	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Medical Station	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Low Berth x2	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>

**Patients:** 4 on bunks and 2 in low berths

**Name: Light Tank-6**

**Class: Tracked AFV**

Armor 26	Speed 200m	Crew 3	Cargo 0
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 94,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Med MGx2 min	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
Light Cannon maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Med. MG	8	400(3)+4	750(2)+3	1200(2)+1	400
Light Cannon	1	200(25)	600(25)	1500(25)	24



**Name: Heavy Tank-6**

**Class: Tracked AFV**

Armor 36	Speed 200m	Crew 3	Cargo 0
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 179,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Med MGx2 min	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> <input type="checkbox"/>
HvyCannon maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Med. MG	8	400(3)+4	750(2)+3	1200(2)+1	400
Hvy Cannon	1	400(36)	800(36)	2000(36)	24

**Name: Light Tank-7**

**Class: Tracked AFV**

Armor 27	Speed 200m	Crew 3	Cargo 0
TL 7	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 197,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Gatling Gun min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hyp Cannon maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Gatling Gun	16	400(3)+7	750(2)+5	1200(2)+3	5000
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
Hyper V Cann	1	600(45)	1000(45)	2500(45)	24

**Name: Heavy Tank-7**

**Class: Tracked AFV**

Armor 37	Speed 200m	Crew 3	Cargo 0
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 267,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Gatling Gun min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Hyp Cannon maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Gatling Gun	16	400(3)+7	750(2)+5	1200(2)+3	5000
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
Hyper V Cann	1	600(45)	1000(45)	2500(45)	24

**Name: Light Tank-8**

**Class: Tracked AFV**

Armor 28	Speed 200m	Crew 3	Cargo 0
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 122,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Autocannon min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
TAC Battery mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Autocannon	4	500(14)+3	1000(10)+2	1800(4)+1	400
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
TAC A-T	1	3k(50)	6k(50)	10k(50)	20

**Name: Heavy Tank-8****Class: Tracked AFV**

Armor 38	Speed 200m	Crew 3	Cargo 0
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 432,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Autocannon min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Pulse Laser-V mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Autocannon	4	500(14)+3	1000(10)+2	1800(4)+1	400
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
Pulse Laser	1	1500(60)+4	2.5k(60)+3	3.5k(60)+2	Unlim

**Name: Light Tank-9****Class: Tracked AFV**

Armor 29	Speed 200m	Crew 3	Cargo 0
TL 9	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 131,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Laser MG min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
TAC Battery mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Laser MG	8	180(7)+6	360(3)+4	1500(2)+3	unlim
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
TAC A-T	1	3k(50)	6k(50)	10k(50)	20

**Name: Heavy Tank-9****Class: Tracked AFV**

Armor 39	Speed 200m	Crew 3	Cargo 0
TL 9	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 691,900cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Laser MG min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Auto-GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
BeamLaser-V mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Laser MG	8	180(7)+6	360(3)+4	1500(2)+3	unlim
Auto-GL	2	100(15)+3	200(15)+2	500(15)+1	32
Beam Laser	1	2500(70)	3500(70)	5000(70)	Unlim

**Name: Light Tank-10****Class: Tracked AFV**

Armor 30	Speed 200m	Crew 3	Cargo 0
TL 10	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 158,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RAM auto GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Plasma-A maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Laser MG	8	180(7)+6	360(3)+4	1500(2)+3	Unlim
RAM Auto GL	2	370(32)+4	750(32)+3	1500(32)+2	60
Plasma-A	1	1.2k (44)	2.5k(31)	5k(6)	Unlim
P-A burst		10(28)	10(15)		



**Name: Heavy Tank-10****Class: Tracked AFV**

Armor 40	Speed 200m	Crew 3	Cargo 0
TL 10	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 696,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Laser MG min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RAMAuto-GL mn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Beam Laser-V mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Laser MG	8	180(7)+6	360(3)+4	1500(2)+3	unlim
RAM Auto-GL	2	370(32)+4	750(32)+3	1500(32)+2	60
Beam Laser	1	2500(70)	3500(70)	5000(70)	Unlim

**Name: Light Tank-11**

**Class: Tracked AFV**

Armor 31	Speed 200m	Crew 3	Cargo 0
TL 11	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 189,300cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RAM auto GL min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Plasma-B maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Laser MG	8	180(7)+6	360(3)+4	1500(2)+3	Unlim
RAM Auto GL	2	370(32)+4	750(32)+3	1500(32)+2	60
Plasma-B	1	1.9k (54)	3.8k(42)	7.71k(15)	Unlim
P-B burst		30(38)	20(126)	20(1)	

**Name: Heavy Tank-11****Class: Tracked AFV**

Armor 41	Speed 200m	Crew 3	Cargo 0
TL 11	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 784,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
R-P laser min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
RAMAuto-GL mn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Beam Laser-V mj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
R-P laser	16	200(78)+7	500(4)+5	1500(2)+3	unlim
RAM Auto-GL	2	370(32)+4	750(32)+3	1500(32)+2	60
Beam Laser	1	2500(70)	3500(70)	5000(70)	Unlim

**Name: Anti-Aircraft Crawler****Class: Tracked AFV**

Armor 30	Speed 200m	Crew 3	Cargo 0
TL 10	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 421,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
VRF Gauss min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Anti-Air Pod	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
TAC A-A bat maj	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
VRF Gauss	16	1500(21)+8	3k(19)+6	4.5k(17)+3	60,000
TAC AA	1	30km(30)+6	60k(30)+6	180k(30)+6	20

**Name: Planetary Defense Crawler****Class: Tracked AFV**

Armor 38	Speed 200m	Crew 3	Cargo 0
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 3.13 Mcr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Model 1 Comput.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Autocannon min	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SS Missile Rack	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Autocannon	4	500(14)+3	1000(10)+2	1800(4)+1	400
SS Missile	1	300,000k	---	900,000k	3

Mounted with Starship Model 1 Computer/Sensor Array and Starship missile rack, used to defend star-ports and planets from space attack.

**Name: Mole Machine-Mining**

**Class: Mole Machine**

Armor 22	Speed 120m	Crew/Pass 2/5	Cargo 1
TL 12	Displace 10 tons	Cruise 30kph	Max 60kph
Fire Control: no	Range: 5000km	Price 93,750cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Mineral Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Rad Counter	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Sample Arm	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Laser Carbine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Power Winch	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Laser carbine: Eff 150(7); Long 300(3); Ext 1500(1)

Laser is in remote turret mount, intended for cutting ore samples

**Name: Mole Machine-Armored Attack****Class: Mole Machine**

Armor 32	Speed 120m	Crew/Pass 2/5	Cargo 1
TL 12	Displace 10 tons	Cruise 30kph	Max 60kph
Fire Control: Yes	Range: 5000km	Price 202,000cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Commo	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Lt Plasma Gun mi	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Power Winch	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Light Plasma	1	300(30)	600(15)	900(2)	Unlim

**Name: Heavy APC-6**

**Class: ATV**

Armor 21	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 114,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Hvy MG min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Hvy. MG	4	500(6)+3	1k(5)+2	1.5k(3)+1	200



**Name: Heavy APC-7**

**Class: ATV**

Armor 22	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 7	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 146,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Gatling Gun min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Gatling Gun	16	400(3)+7	750(2)+5	1.2k(2)+3	5000

**Name: Heavy APC-8**

**Class: ATV**

Armor 23	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 8	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 141,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Autocannon min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Autocannon	4	500(14)+3	1k(10)+2	1.8k(4)+1	400

**Name: Heavy APC-9**

**Class: ATV**

Armor 24	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 9	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 356,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gatling Gun min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Point Defense PD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targets</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
Gatling Gun	16	400(3)+7	750(2)+5	1.2k(2)+3	5000

**Name: Heavy APC-10**

**Class: ATV**

Armor 25	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 10	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 541,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
VRF Gauss min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Point Defense PD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
VRF Gauss	16	1500(21)+8	3k(19++6	4.5k(17)+3	60,000

**Name: Heavy APC-11**

**Class: ATV**

Armor 26	Speed 200m	Crw/Pass 2/15	Cargo 1
TL 11	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: Yes	Range: 5000km	Price 541,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Scanner	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>
Battle Computer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
VRF Gauss min.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Point Defense PD	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

<b>Weapon</b>	<b>Targ</b>	<b>Eff</b>	<b>Long</b>	<b>Extreme</b>	<b>Shells</b>
VRF Gauss	16	1500(21)+8	3k(19++6	4.5k(17)+3	60,000

**Name: Generic Tracked ATV-6**

**Class: ATV**

Armor 11	Speed 200m	Crw/Pass 1/16	Cargo 1
TL 6	Displace 10 tons	Cruise 40kph	Max 80kph
Fire Control: No	Range: 5000km	Price 31,500cr	Life sup: yes
<b>Feature</b>	<b>Impeded</b>	<b>Jammed</b>	<b>Destroyed</b>
Engine	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tracked Drive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Communicator	<input type="checkbox"/> antenna	<input type="checkbox"/>	<input type="checkbox"/>

Can convert to 8-man vehicle with sleeping space